## 3D model of TUDelft

Our experience

S. Zlatanova, L. Emgard, D. Houben, S. Kibria, Toposcopie, OLRS

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## The 3D TUDelft model

Create 3D test data set be used for research and education

- Experience different methods for 3D reconstruction
- Experience the concept of Levels-of-Detail
- Analyze how to assign semantic information
- Investigate approaches to import the models in a database model
- Experience with the data model (building of topology, conversion to other models, analysis, etc.)
- Create CityGML export
- Web services


## History

- 2005 MSc student from Structural Design Lab, (Rinocerous, CFD for wind simulations)
- LR students (Delft, The new Church in Google Earth)

- Architecture students (physical model)


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## Other than this



## Important concept: Levels of Detail



## Current status

- LOD1 (extrusion model complete)
- LOD2 (few buildings)
- LOD3 (few buildings) also in CityGML
- LOD4 (not yet, at the end of December)
- Management in DBMS (developing data model)

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## LOD1 - block



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## LOD2 - block +roof



## LOD3 -architectural envelope



## Work of Ludvig 3DIM (also Wiebke)

- Extension of the concept of CityGML
- Above, bellow, on the terrain
- subsurface features
- intersection rules
- Adjust objects according to NEN3610 and other international
- Create data set

- 2 implementations in Oracle Spatial


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## Toposcopie - CityGML

- Model 4 buildings within TUD
- LOD 2
- Photorealistic textures
- Greate City GML export (the first in NL!!!)


TUDelft

## People

- Peter Kadlek (Java, extrusion model for KML)
- Dave Houben (AutoCAD)
- Ludvig Emgard (FME)
- Shuman Kibria (ArcGIS)
- Toposcopie (http://www.toposcopie.nl/)
- Students at OLRS (PhotoModeller, Sketchup)

