

Vario-scale data: developments in the server side

Technical University of Delft
GIS-technology section

MobiMap Consortium meeting

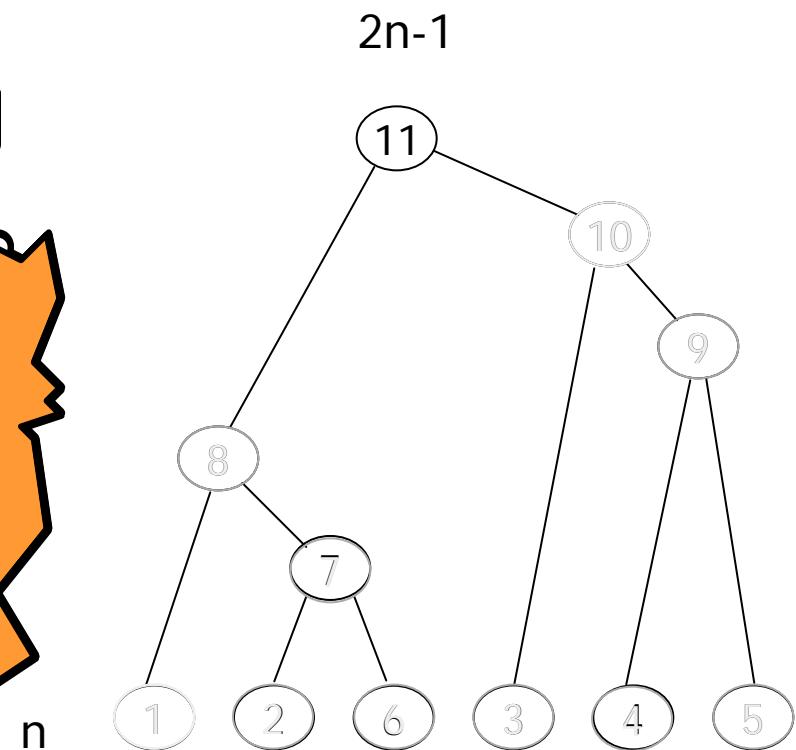
March 3, 2009

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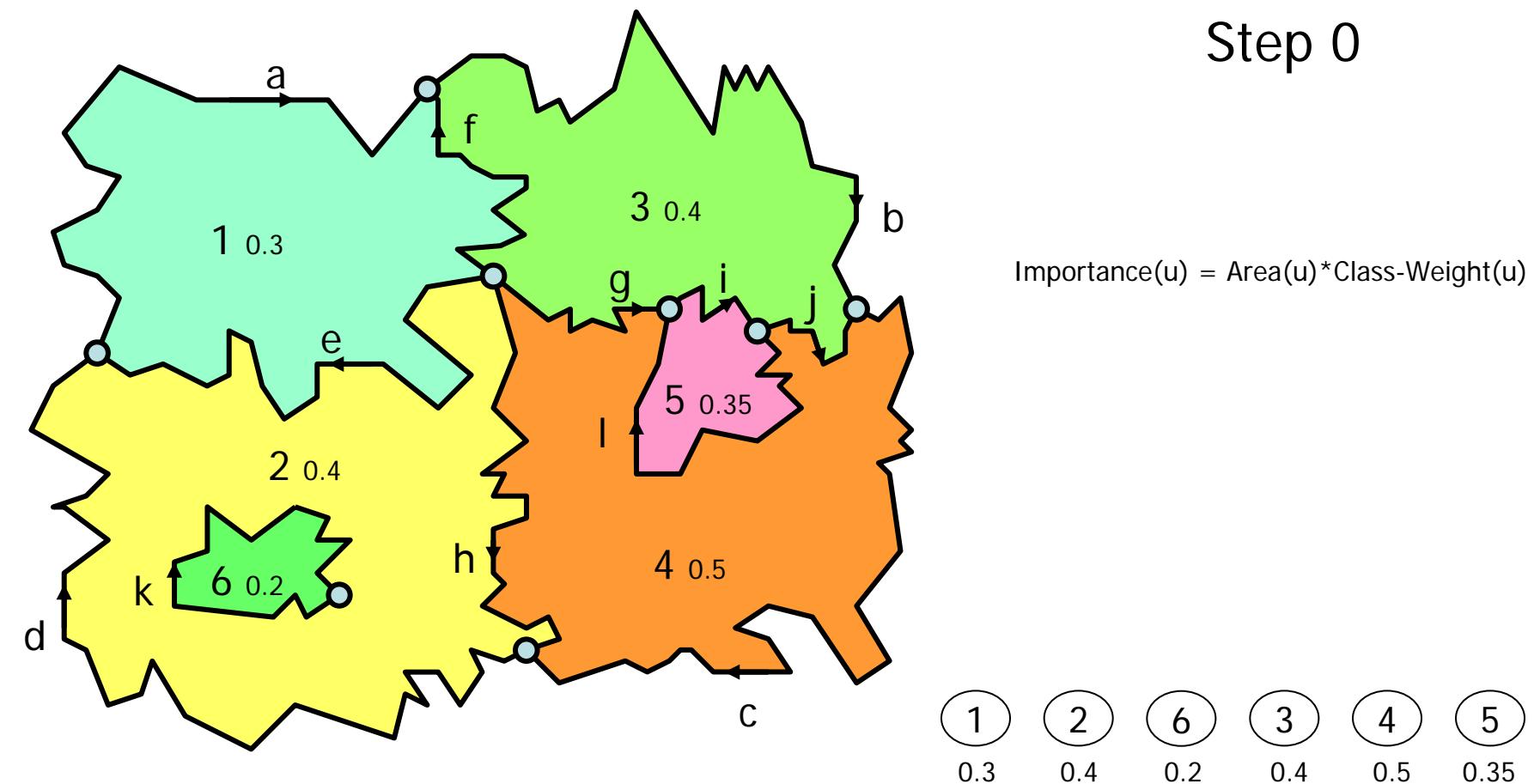
Contents

1. Background tGAP structure
2. Results from first implementation
3. Changes and additions

tGAP face tree

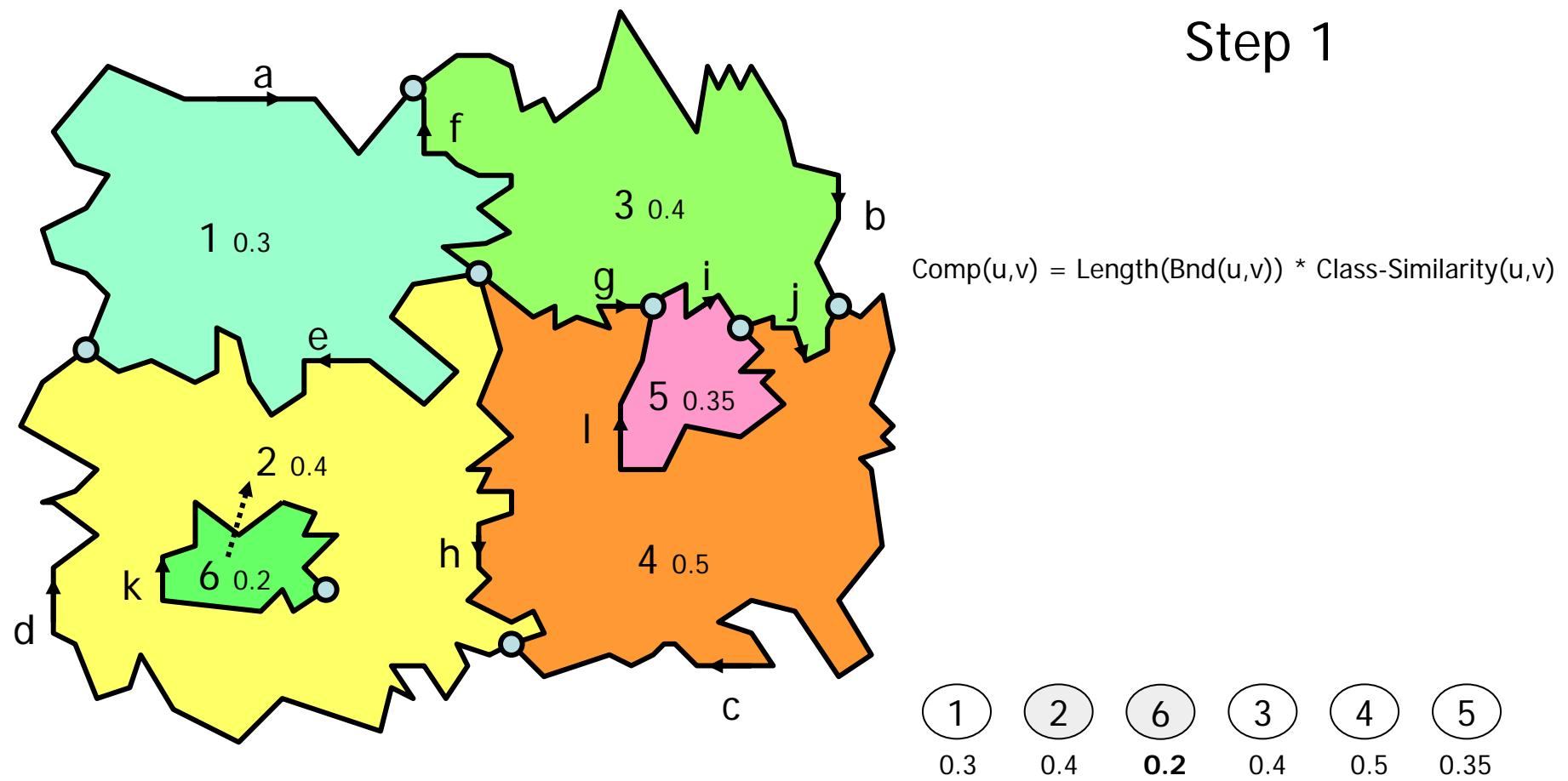


Constructing tGAP face tree

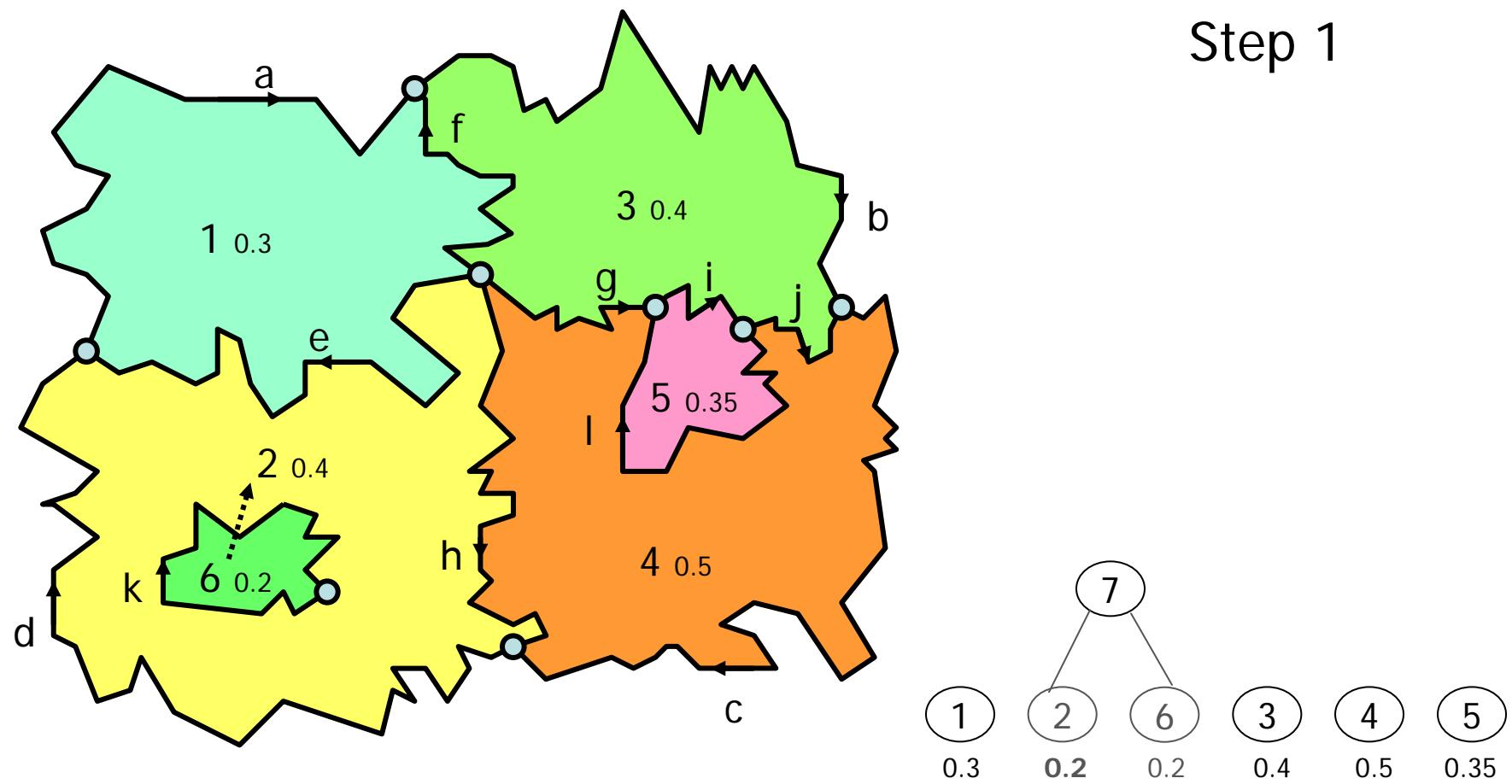


Constructing tGAP face tree

Step 1

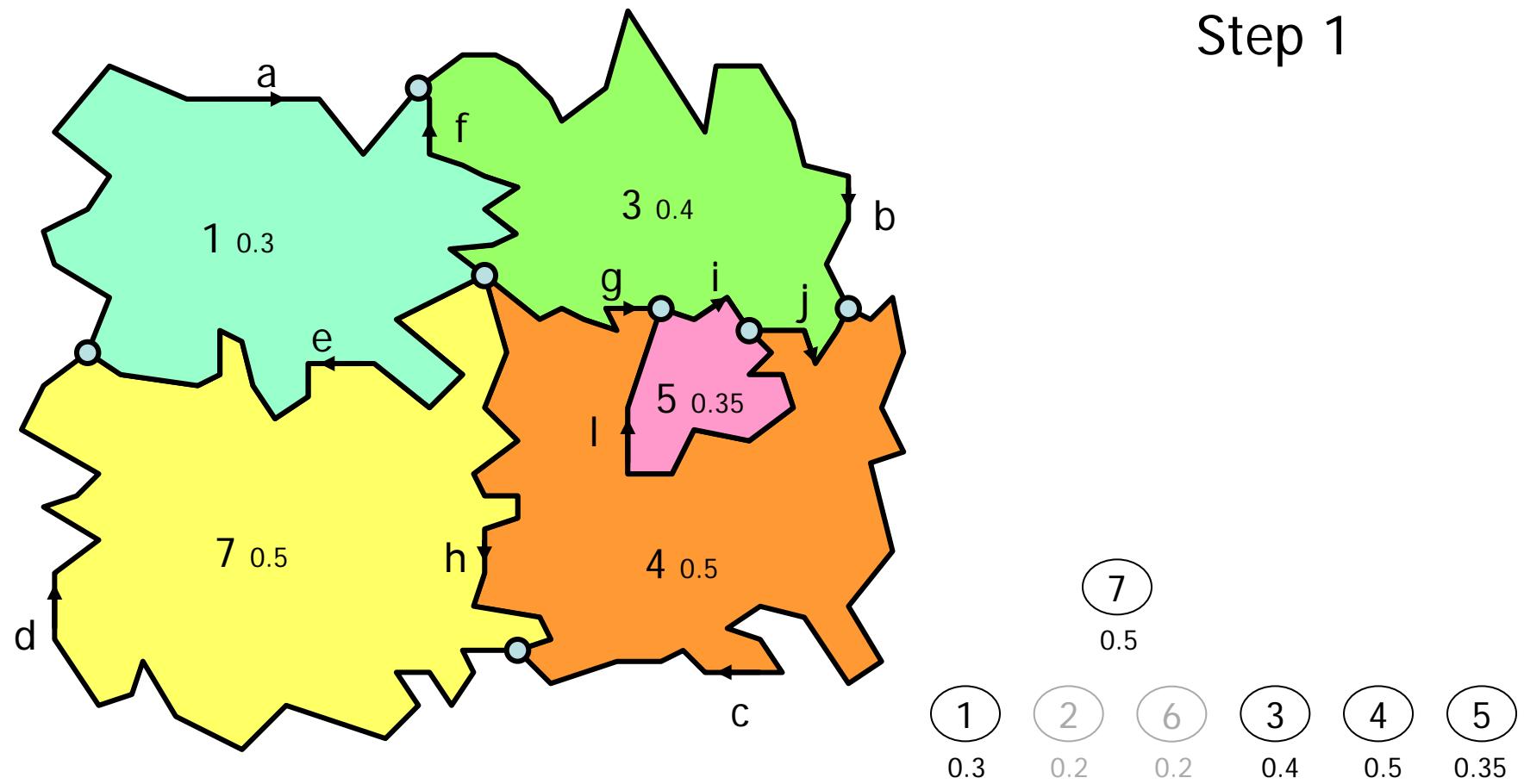


Constructing tGAP face tree



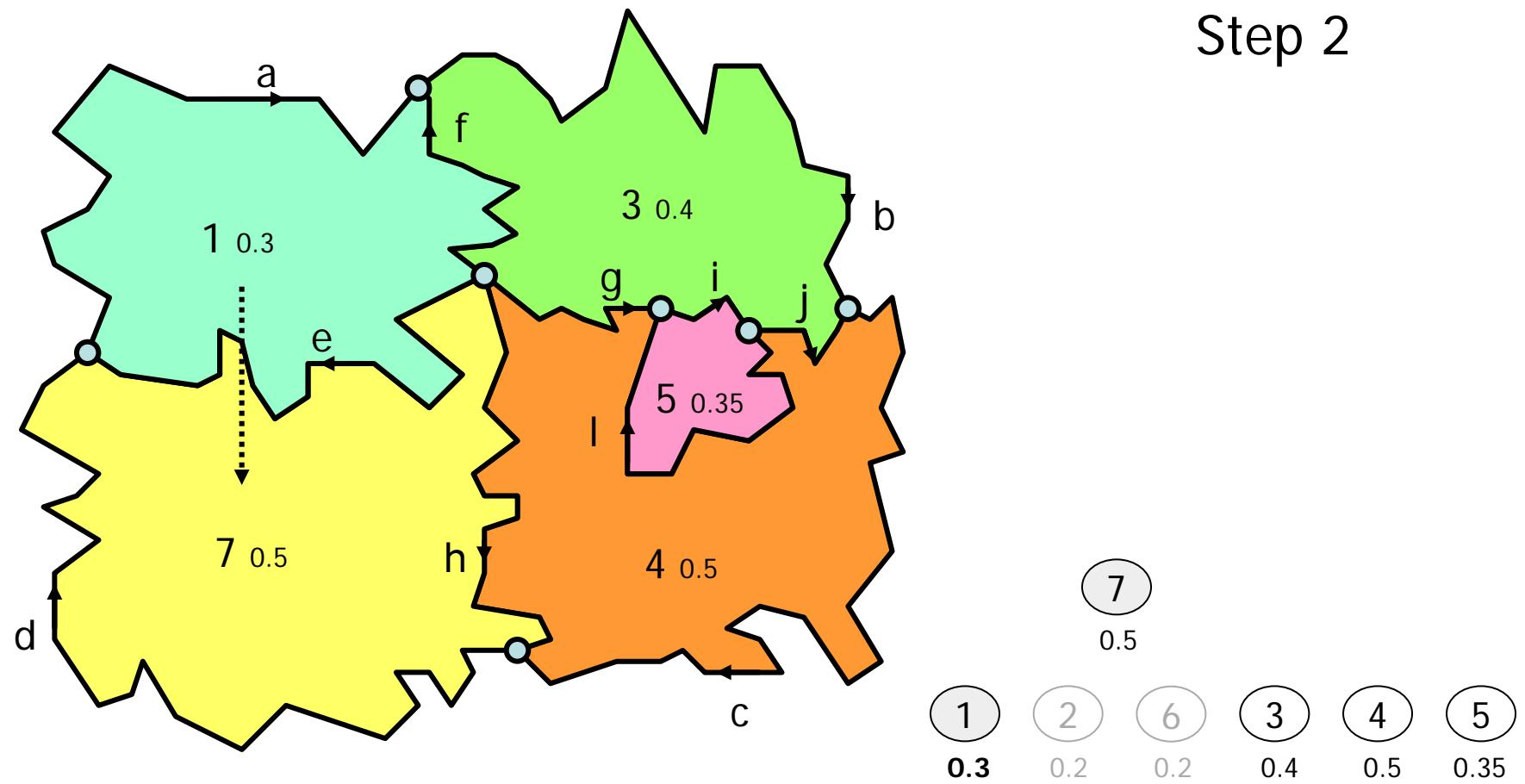
Constructing tGAP face tree

Step 1



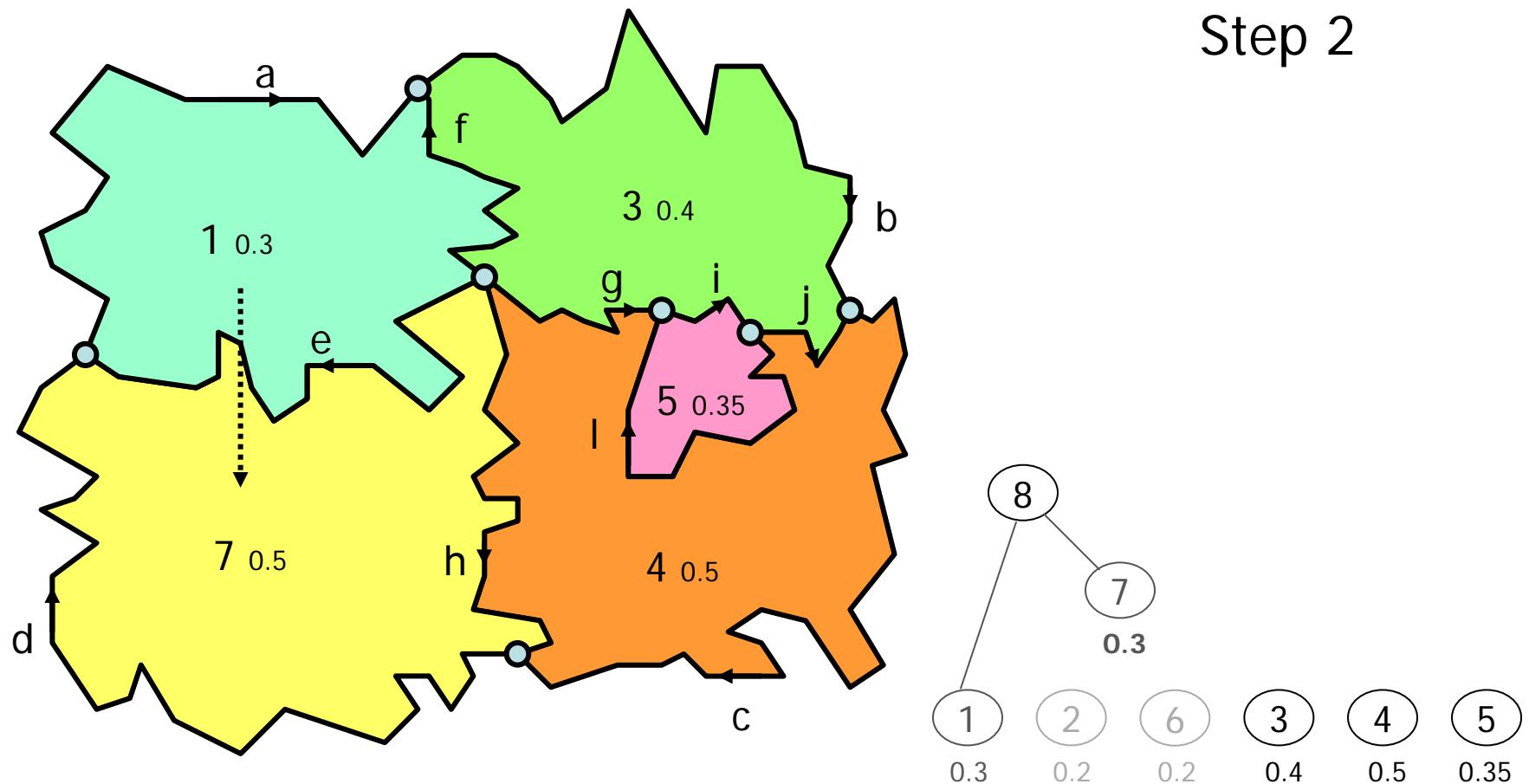
Constructing tGAP face tree

Step 2



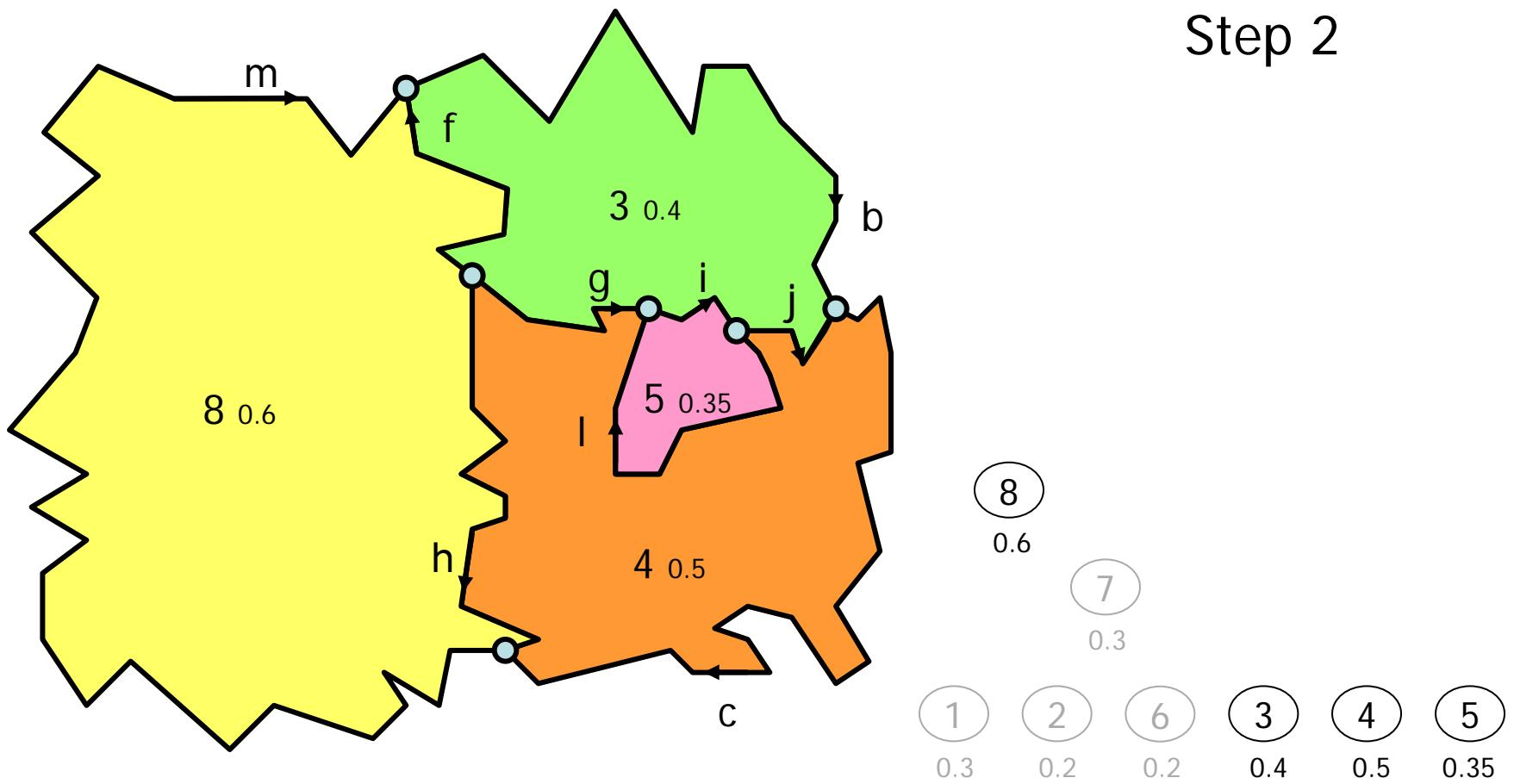
Constructing tGAP face tree

Step 2



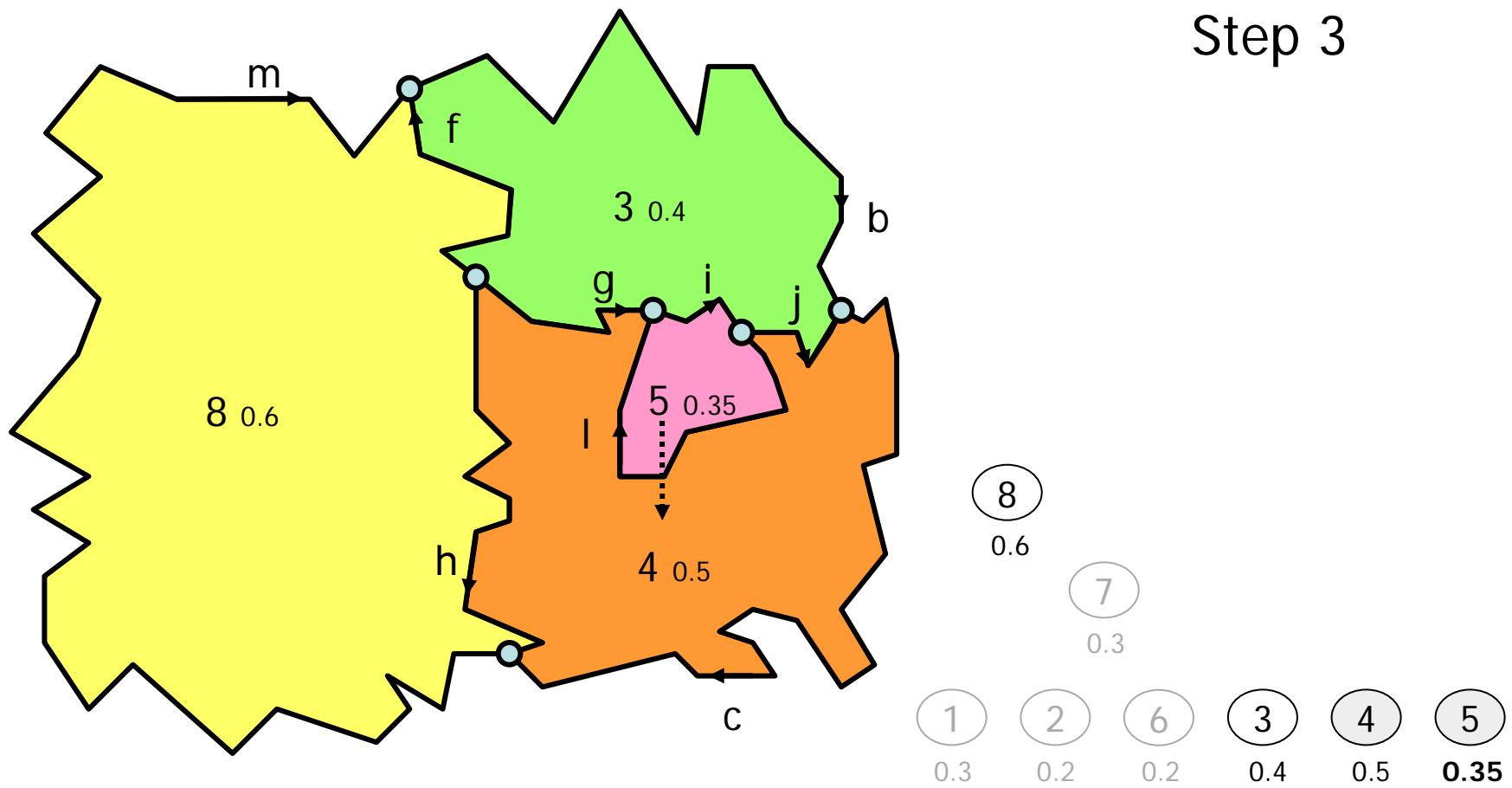
Constructing tGAP face tree

Step 2



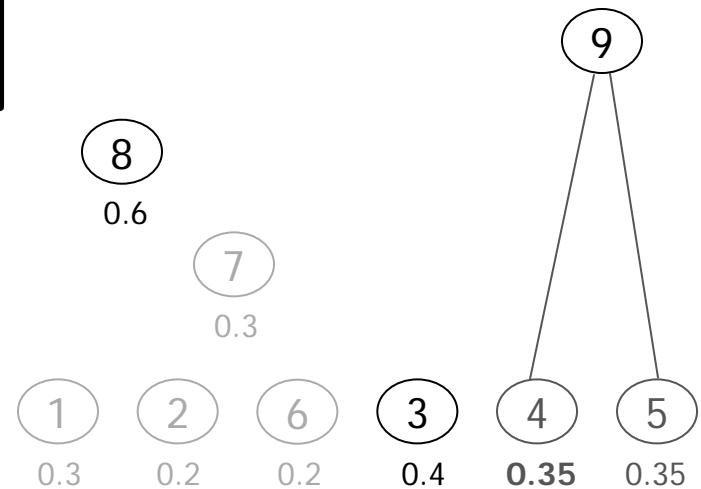
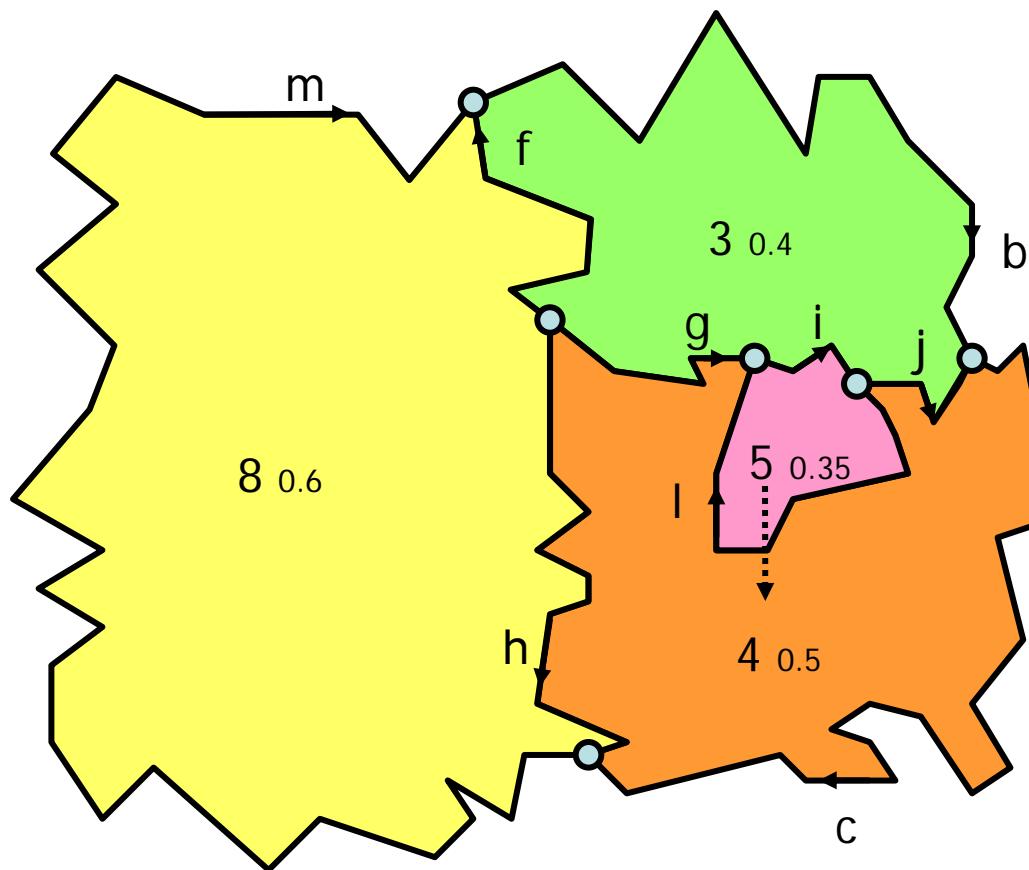
Constructing tGAP face tree

Step 3

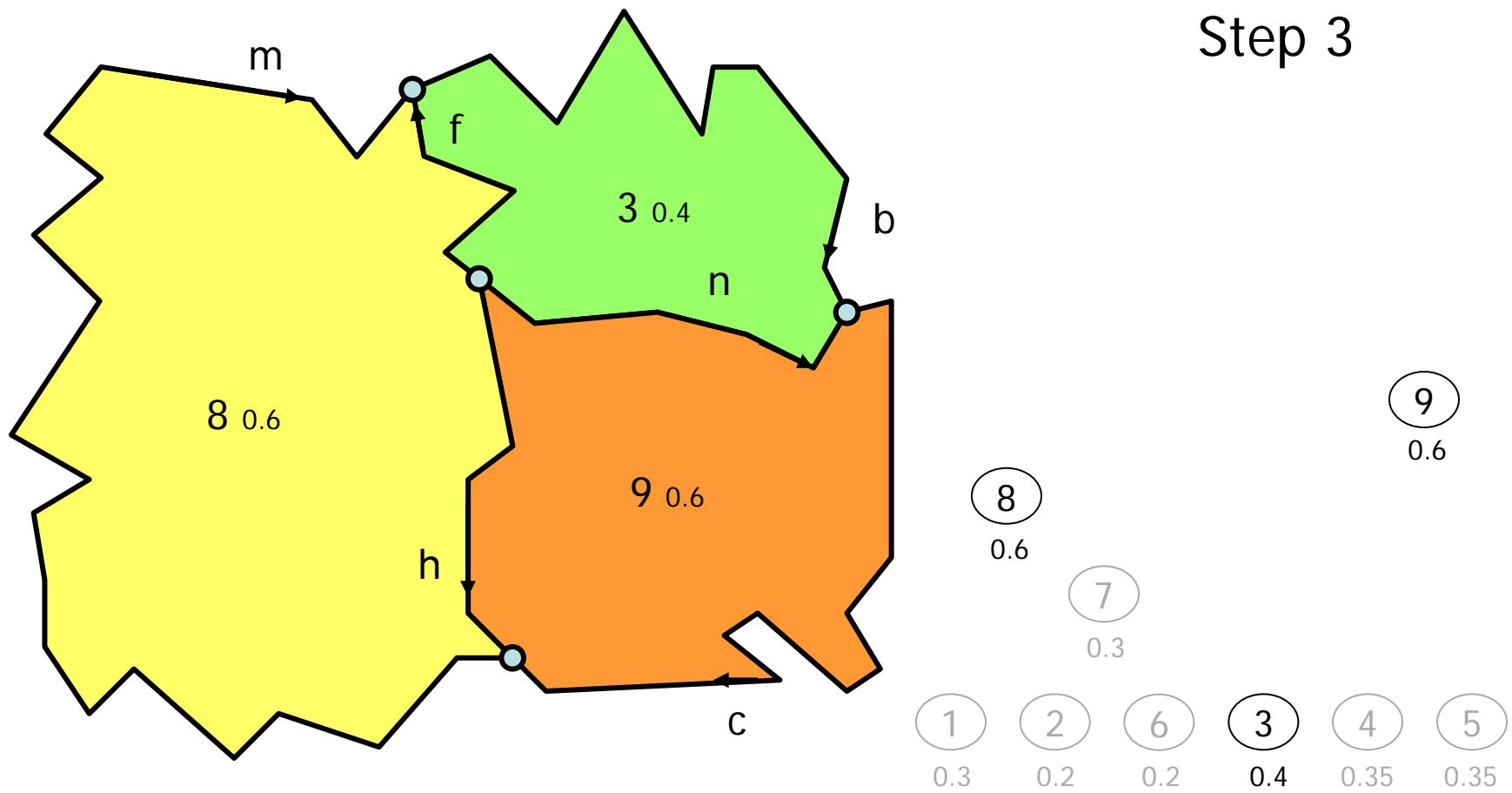


Constructing tGAP face tree

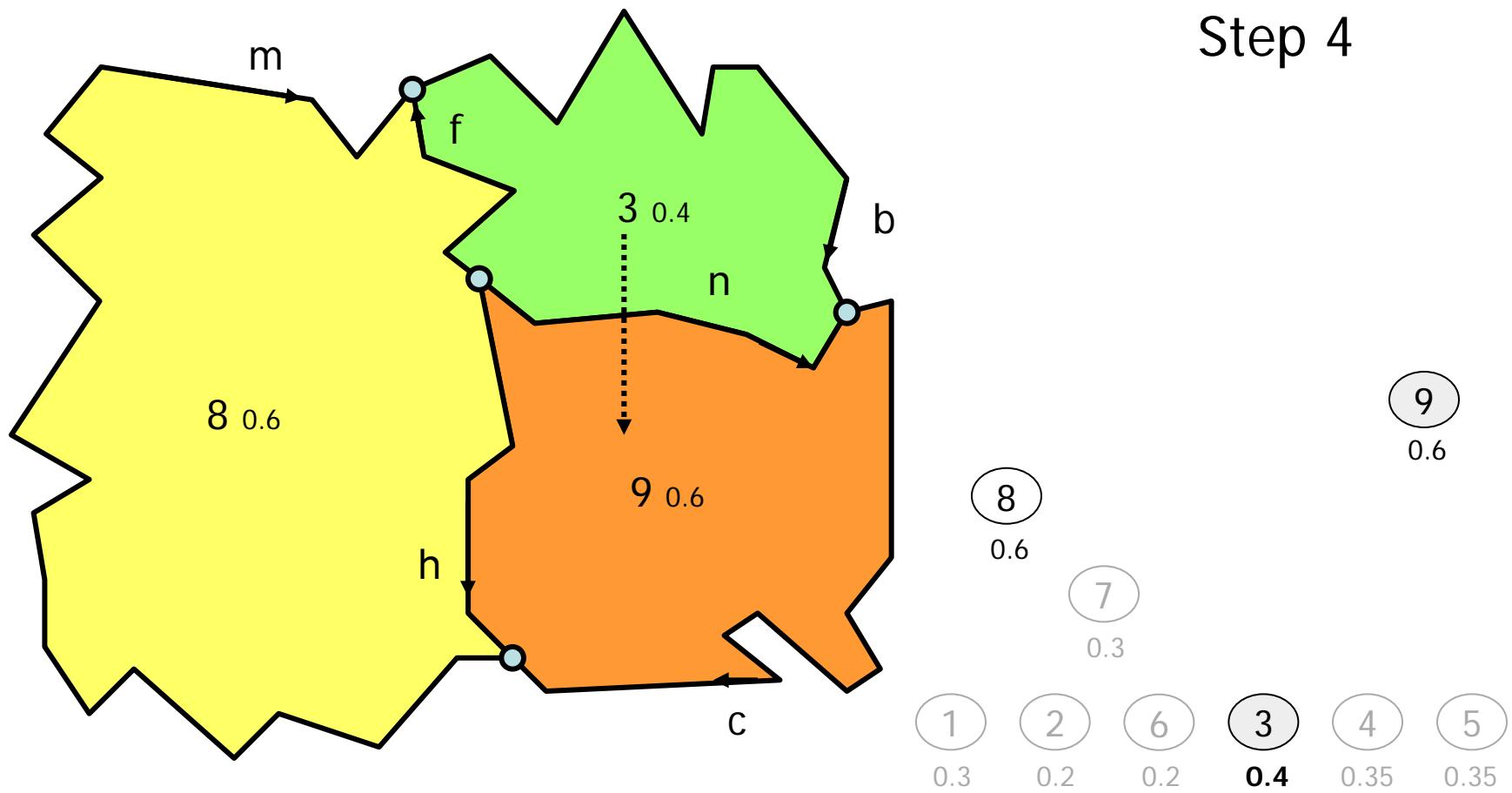
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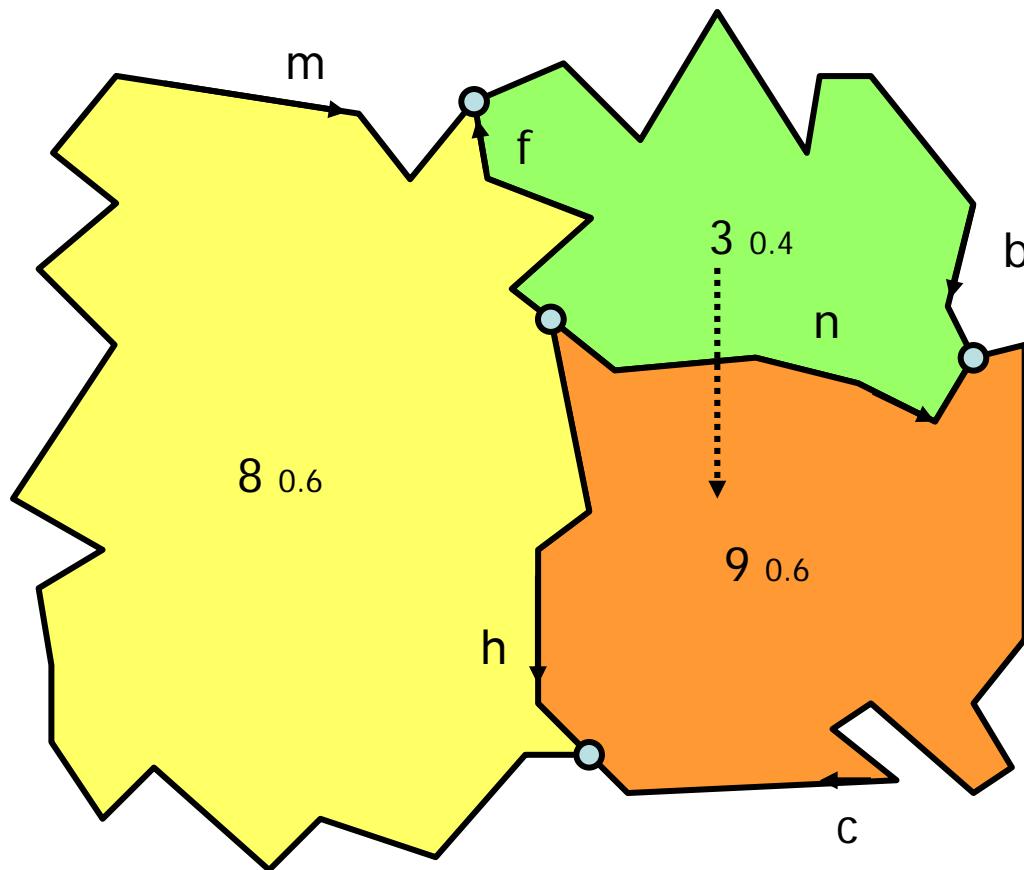
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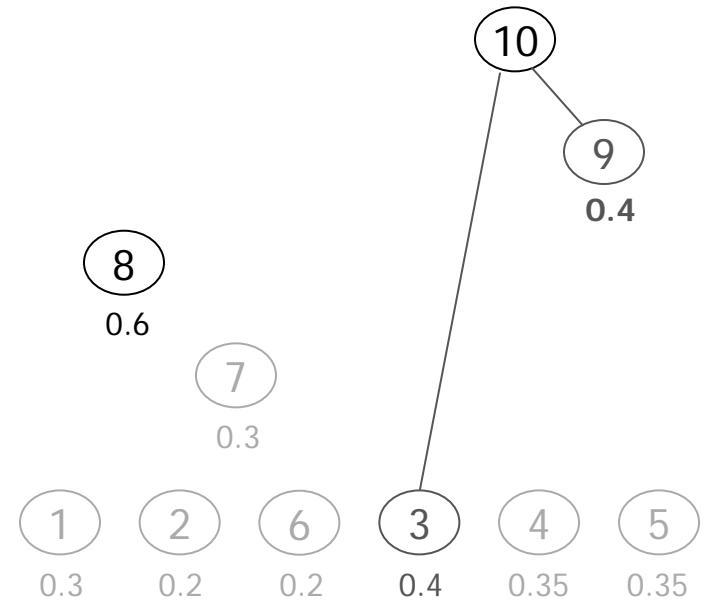
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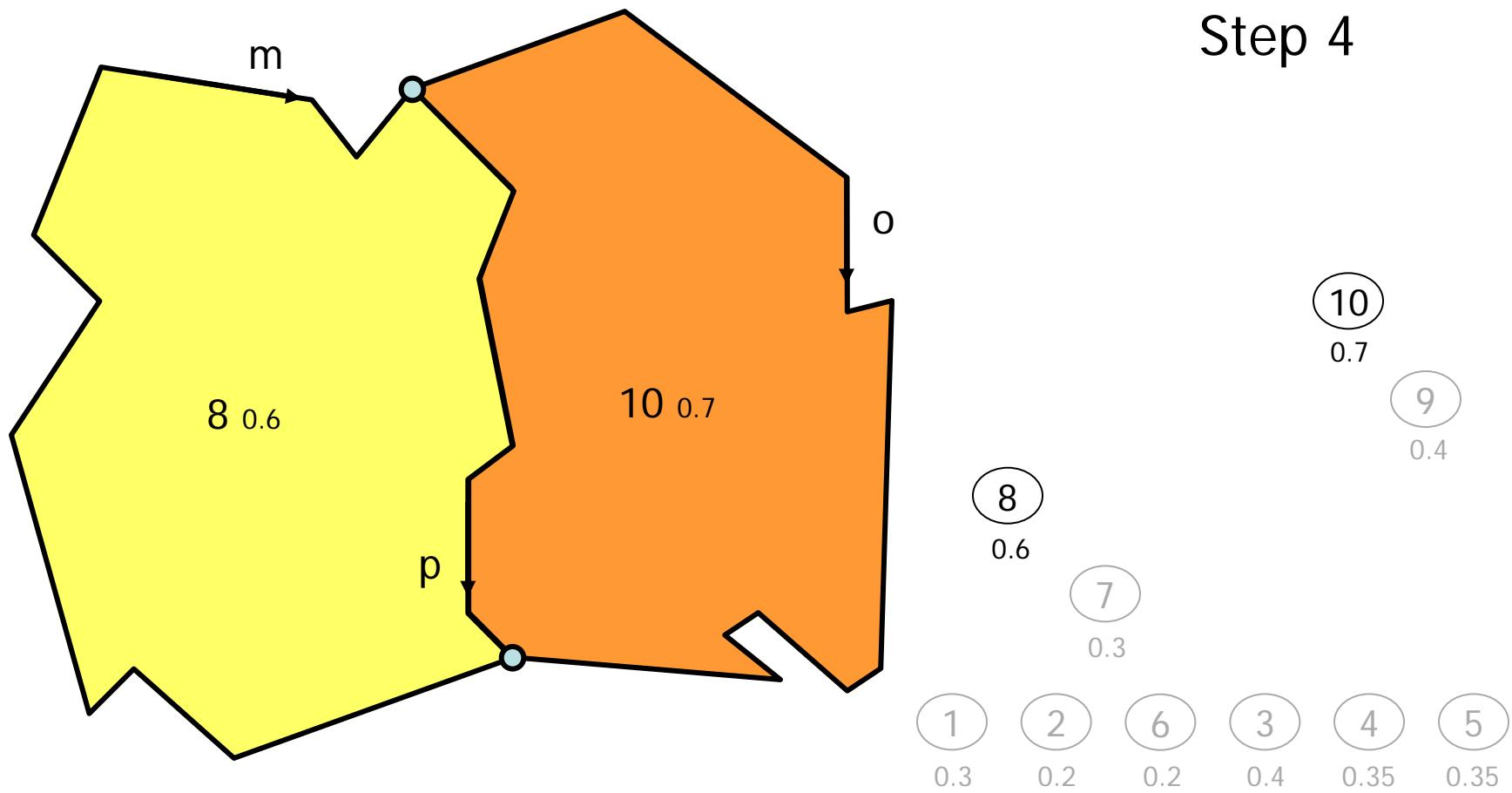
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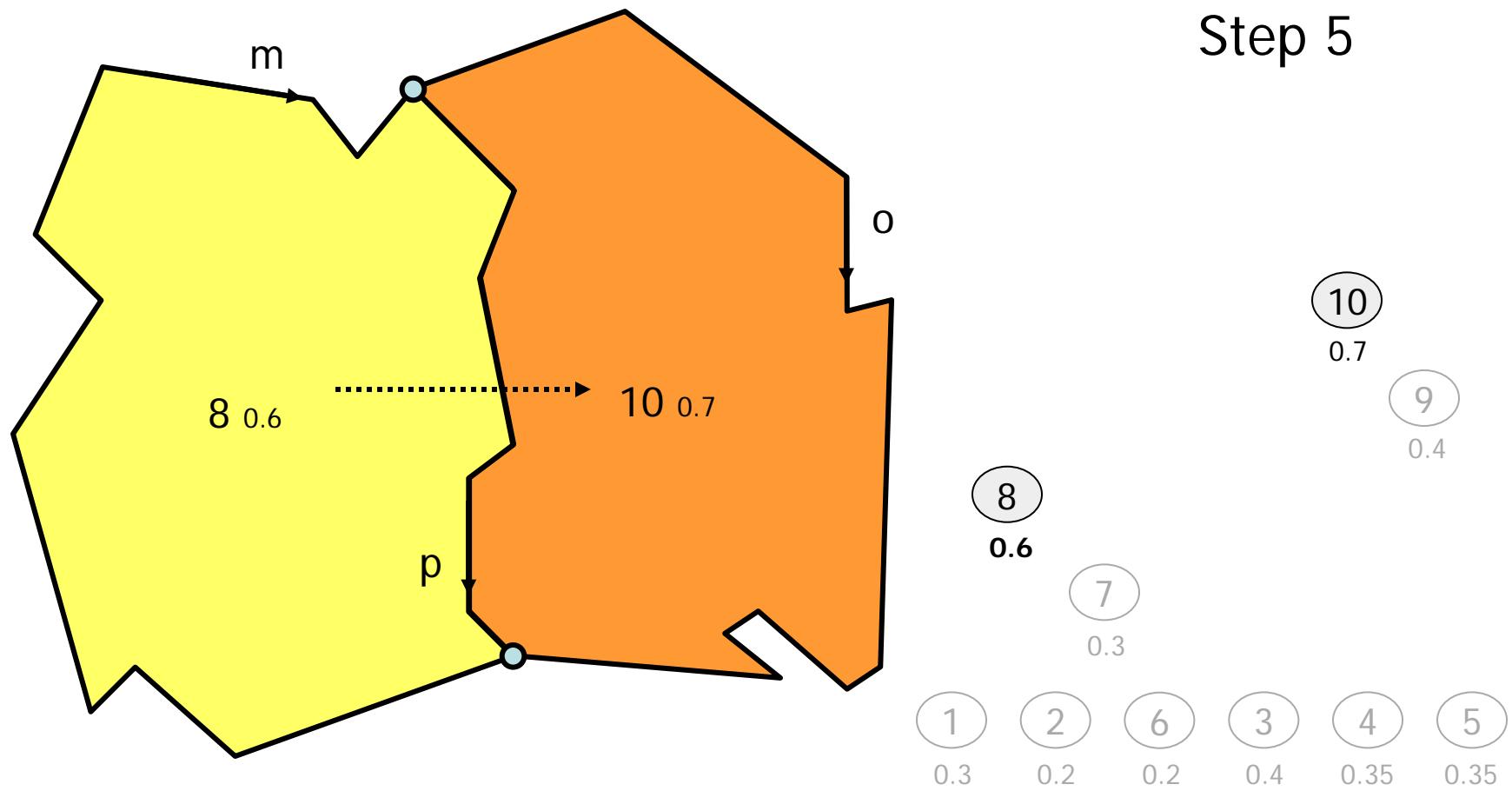
Step 4



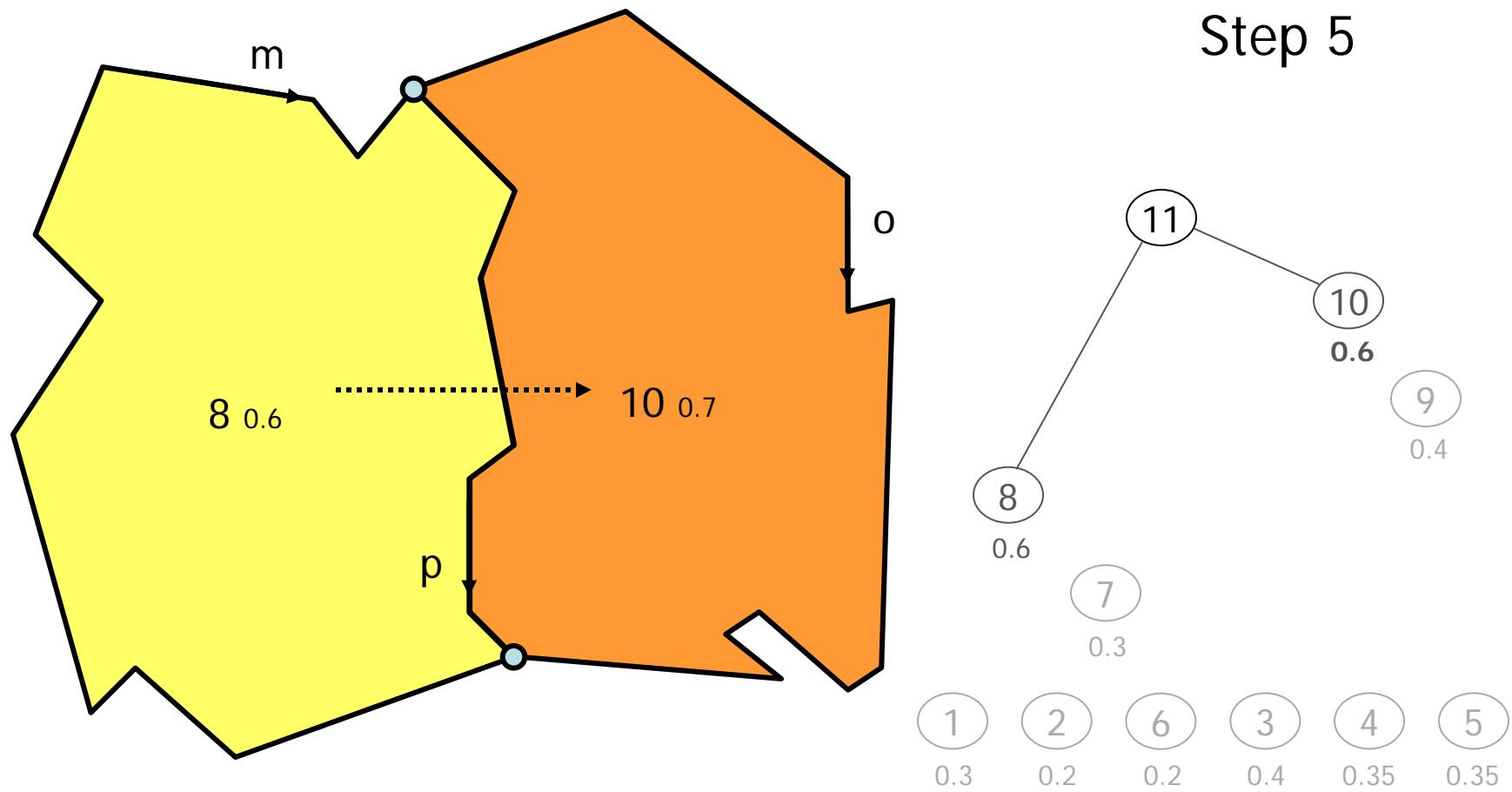
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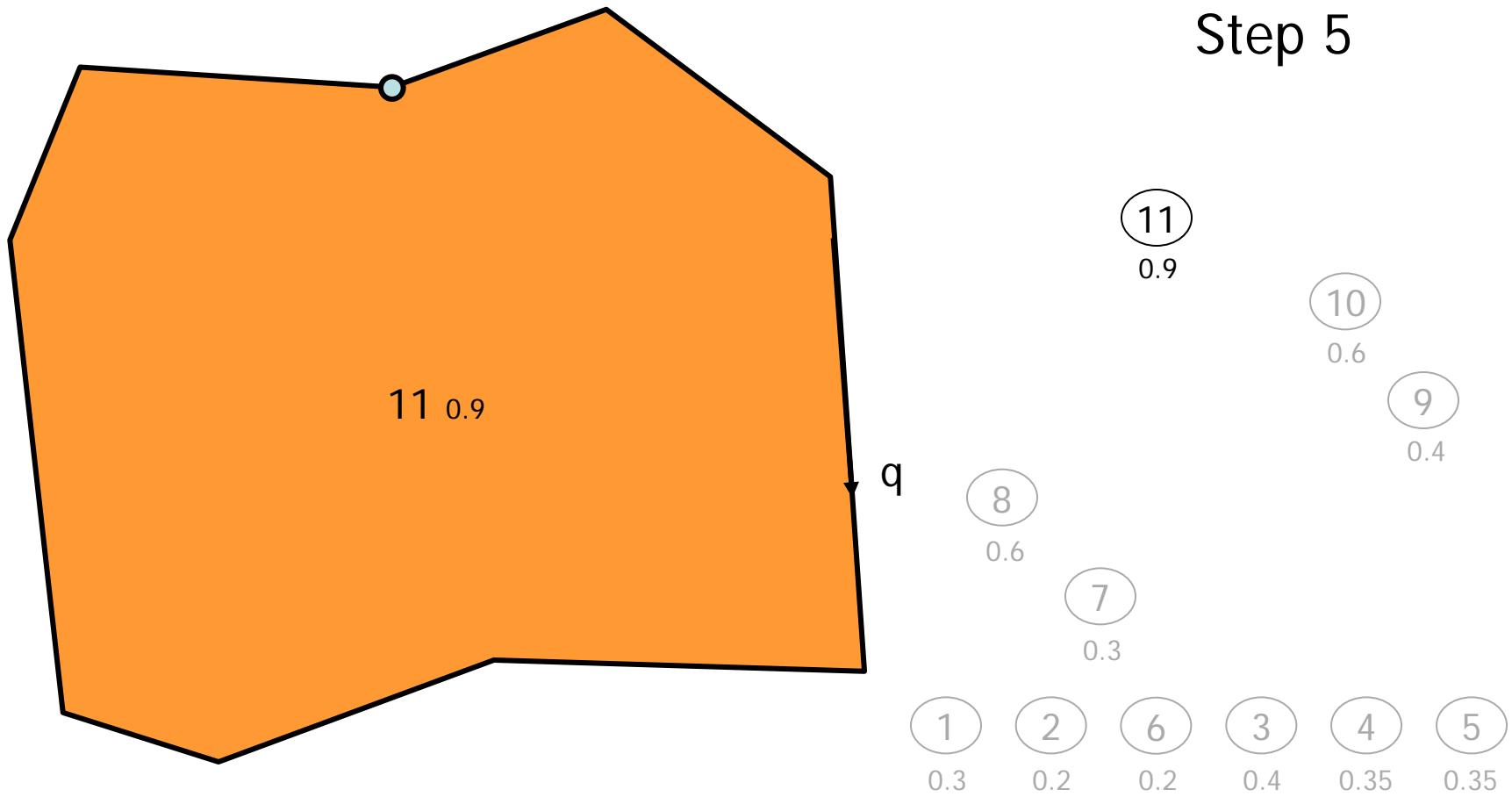
Constructing tGAP face tree



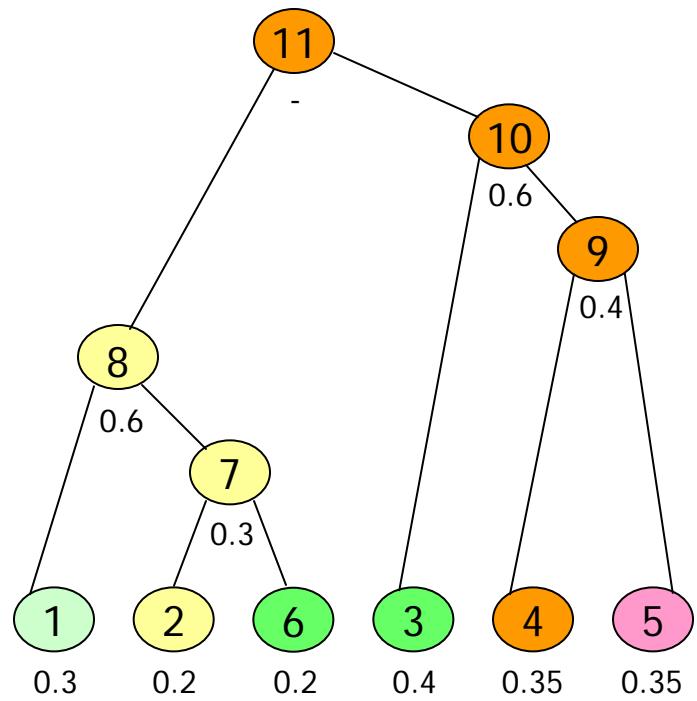
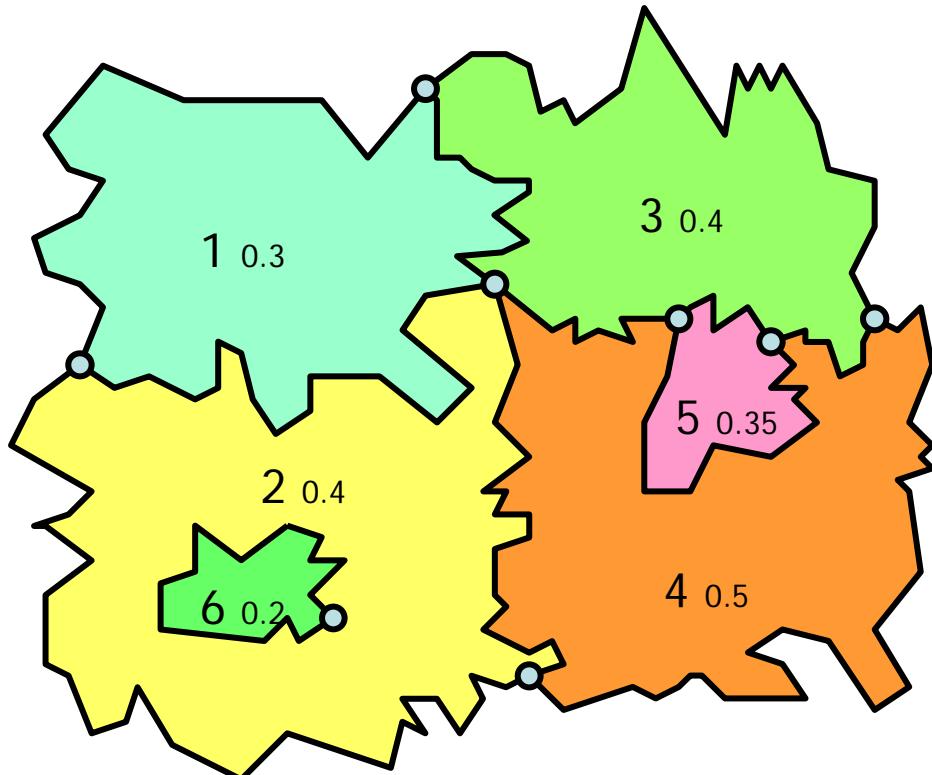
Constructing tGAP face tree



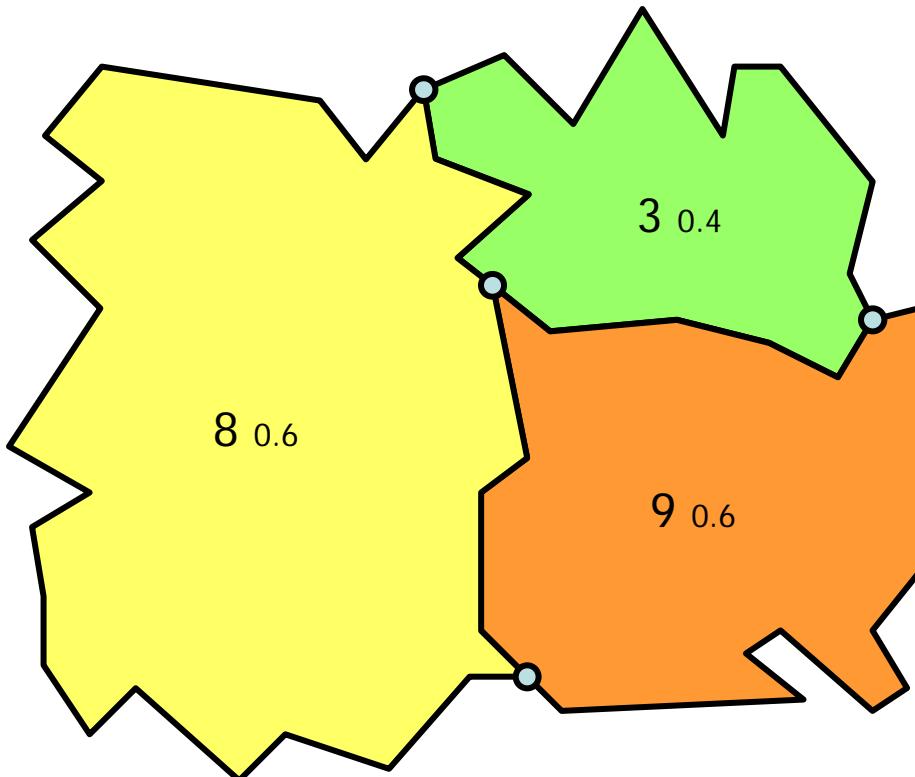
Constructing tGAP face tree



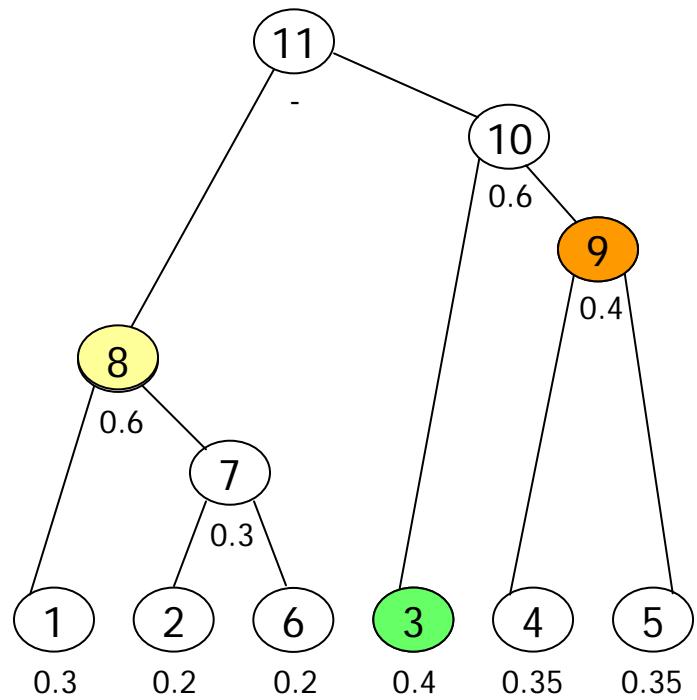
tGAP face tree



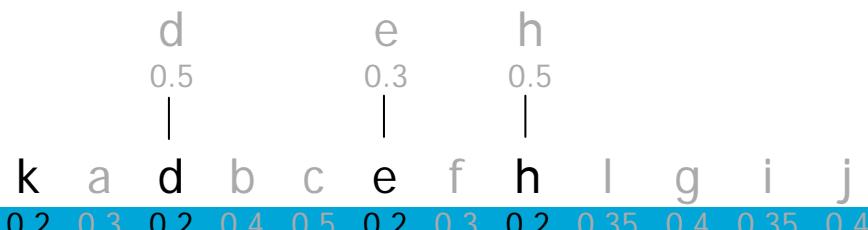
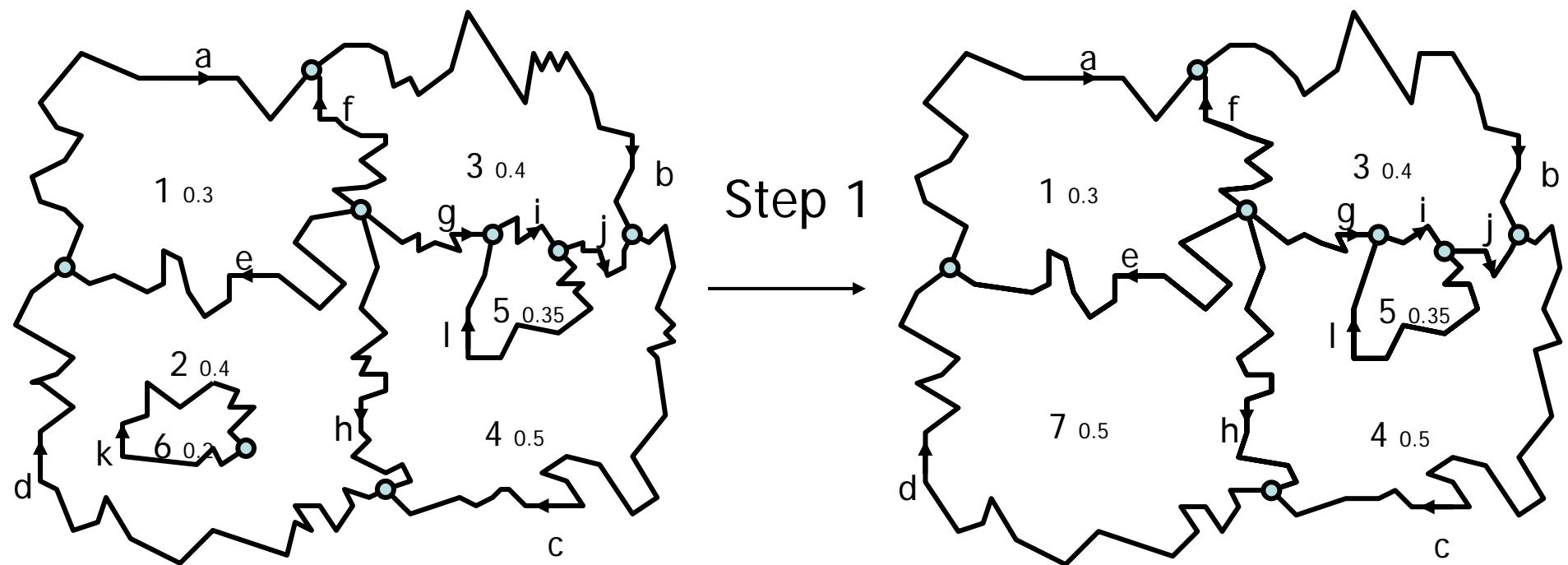
Using tGAP face tree



Importance = 0.38



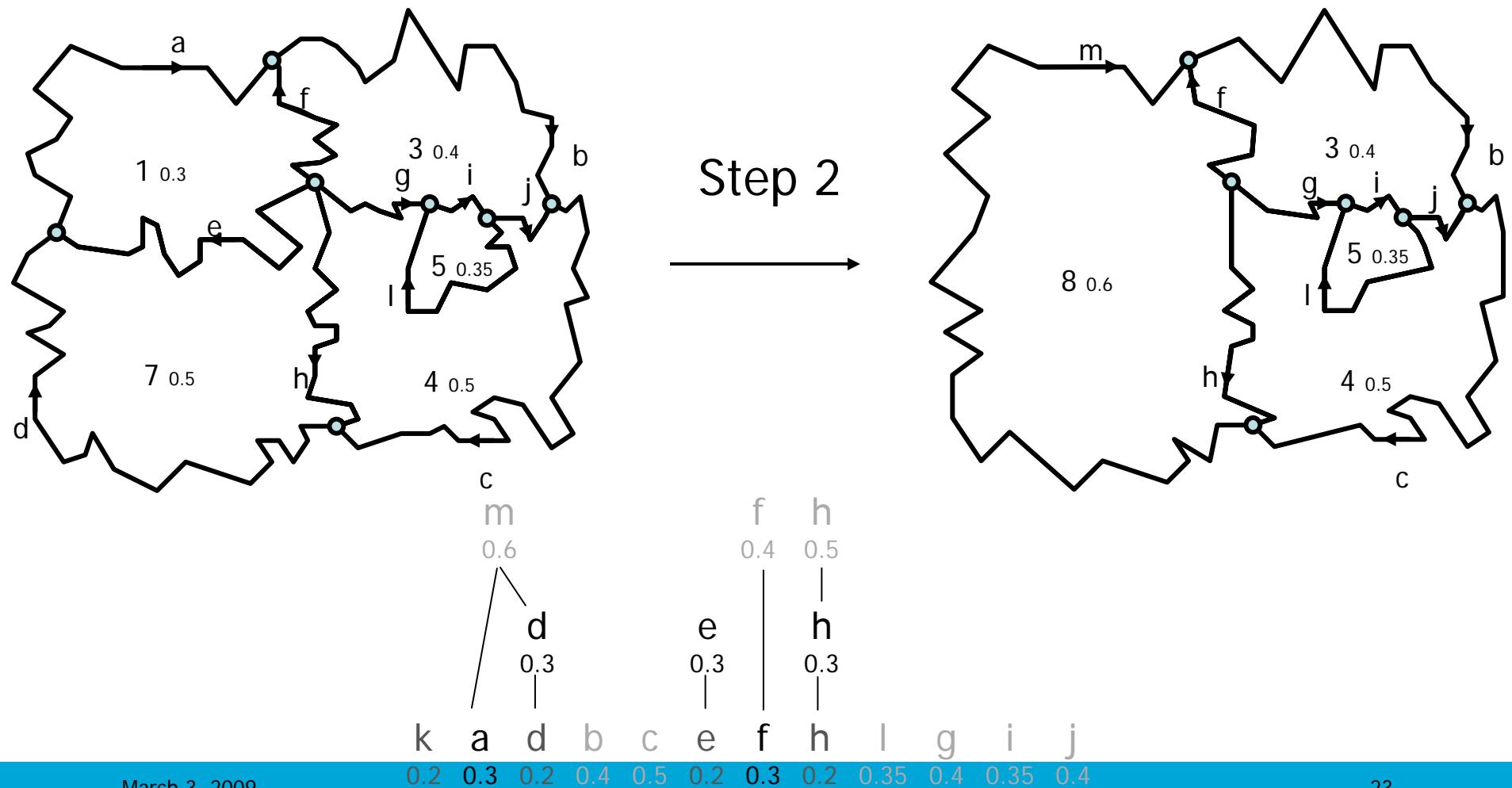
tGAP edge forest



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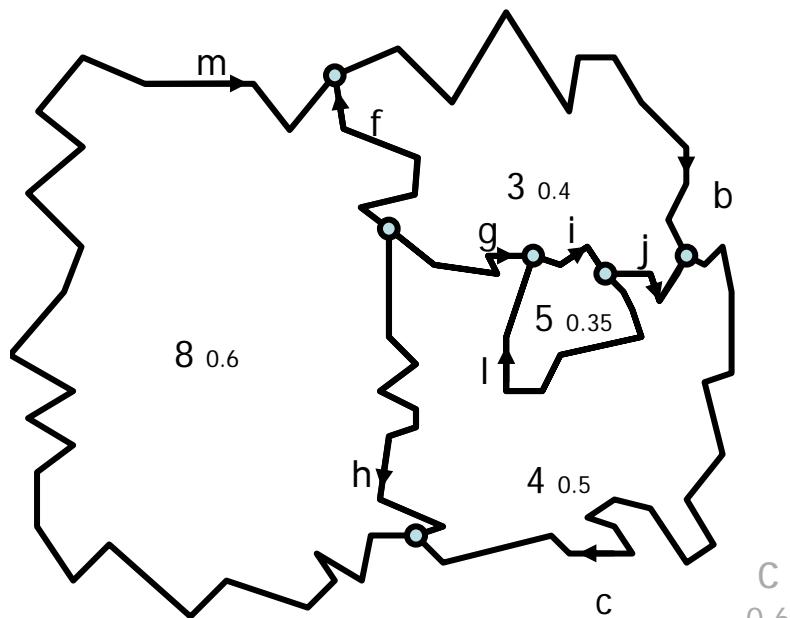
tGAP edge forest



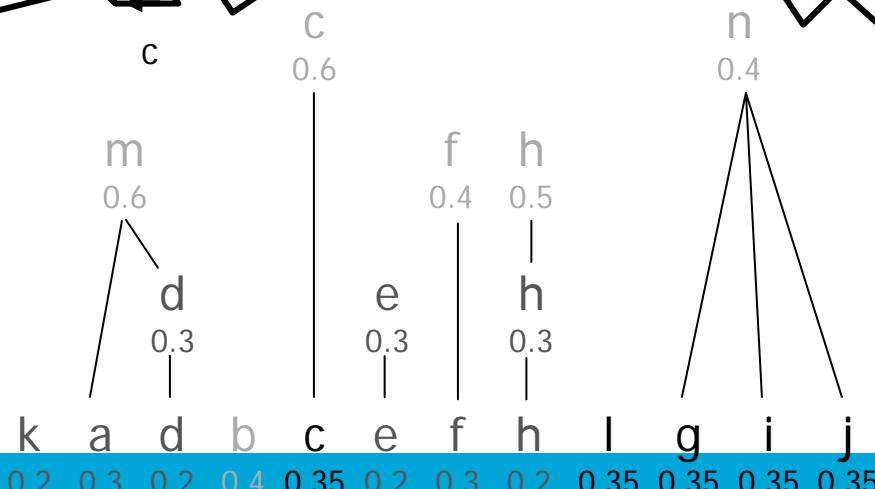
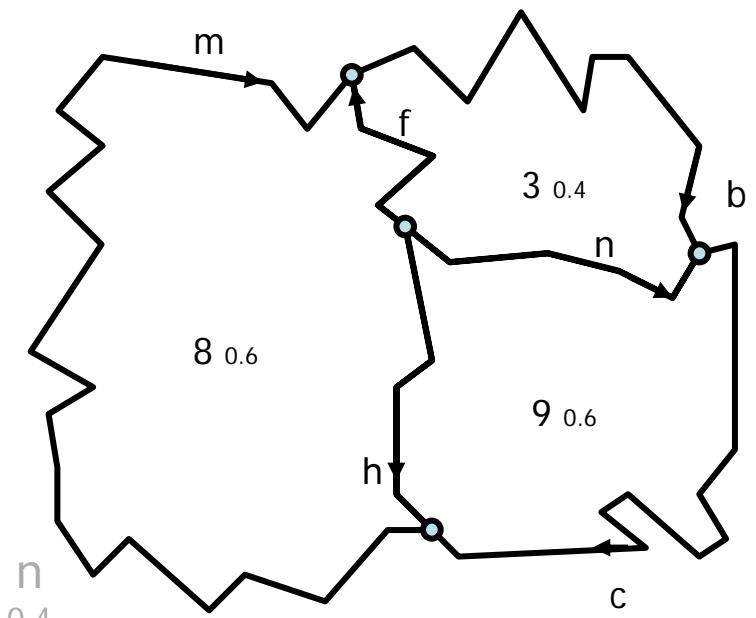
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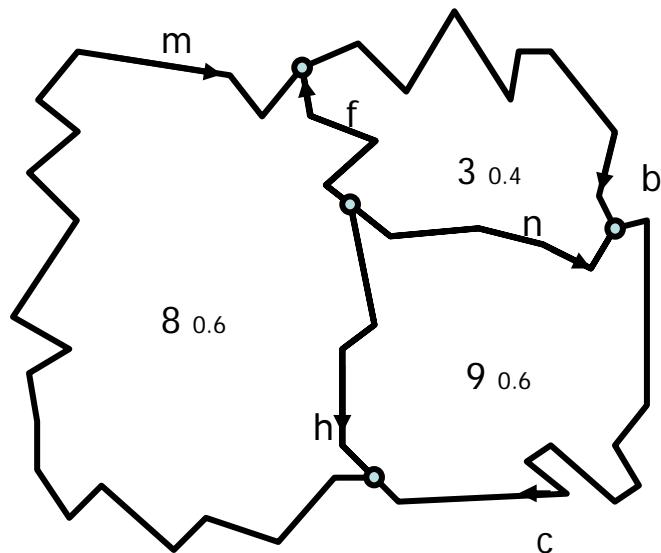
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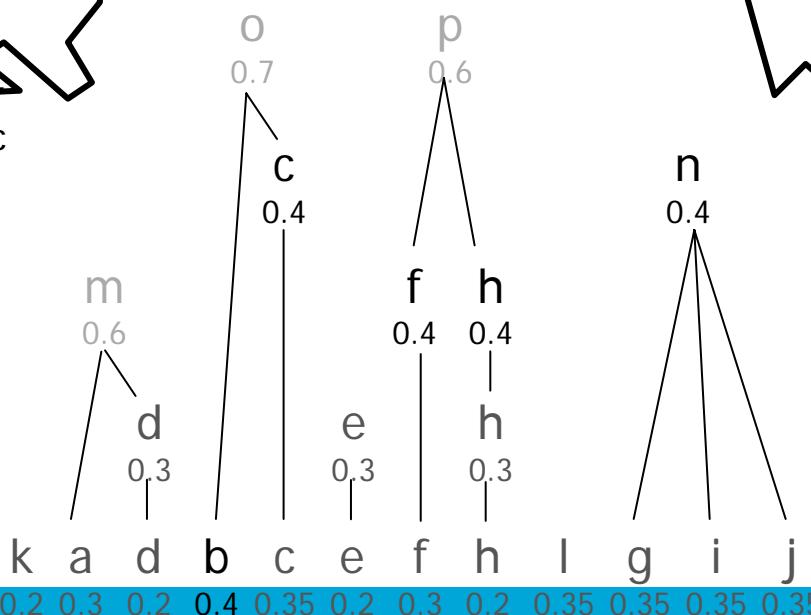
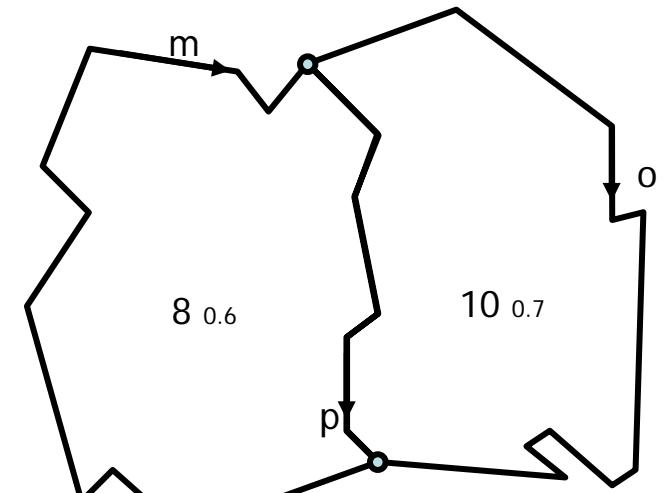
Step 3



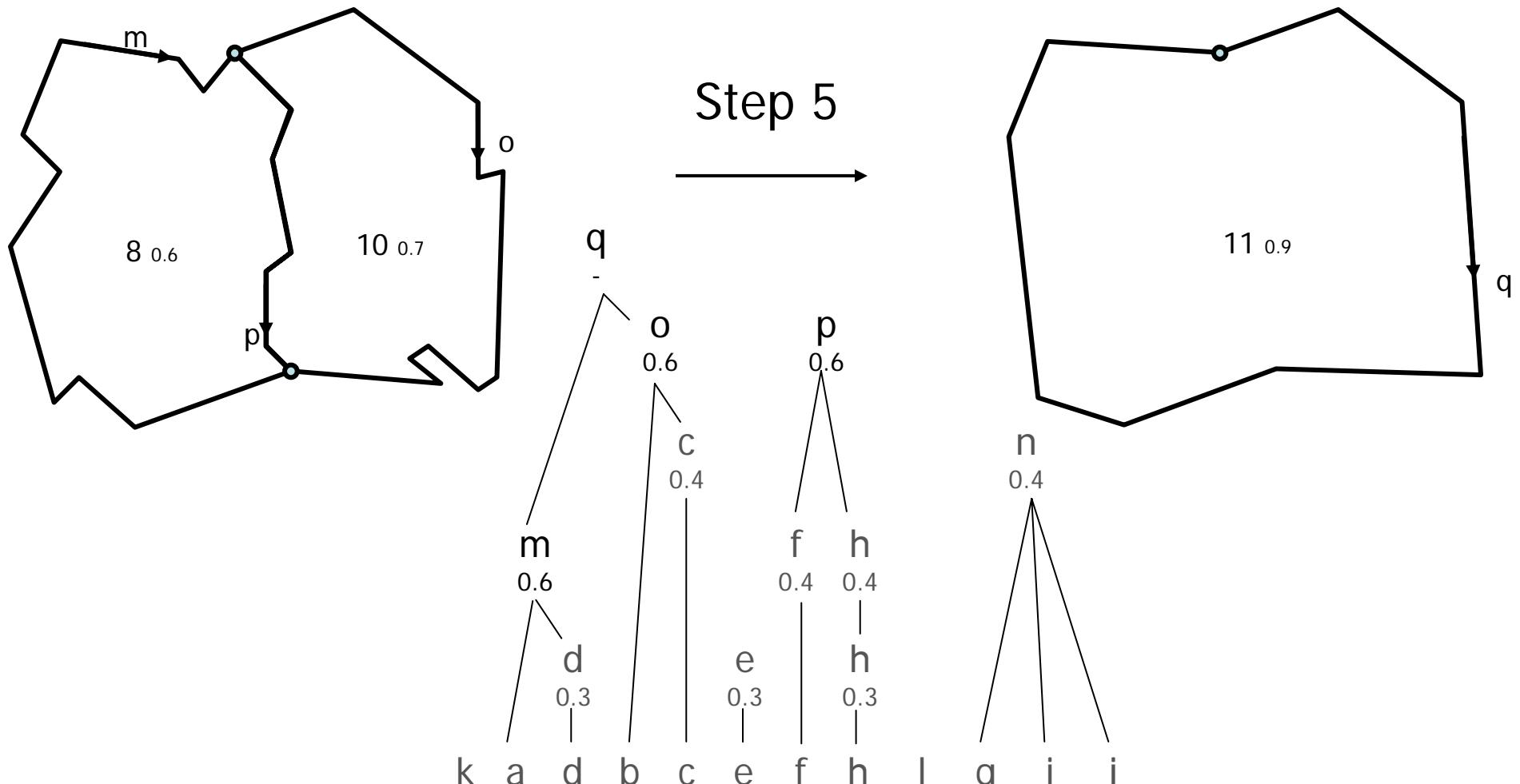
tGAP edge forest



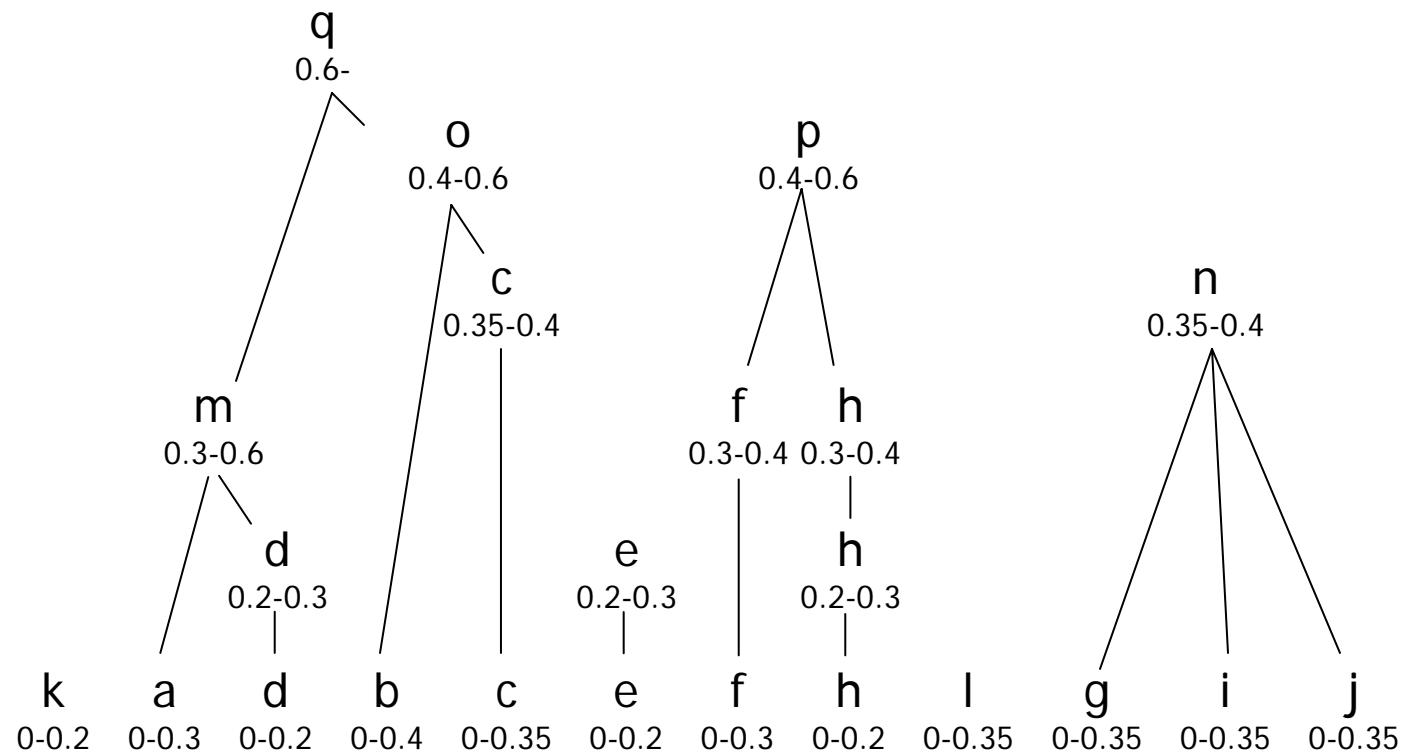
Step 4



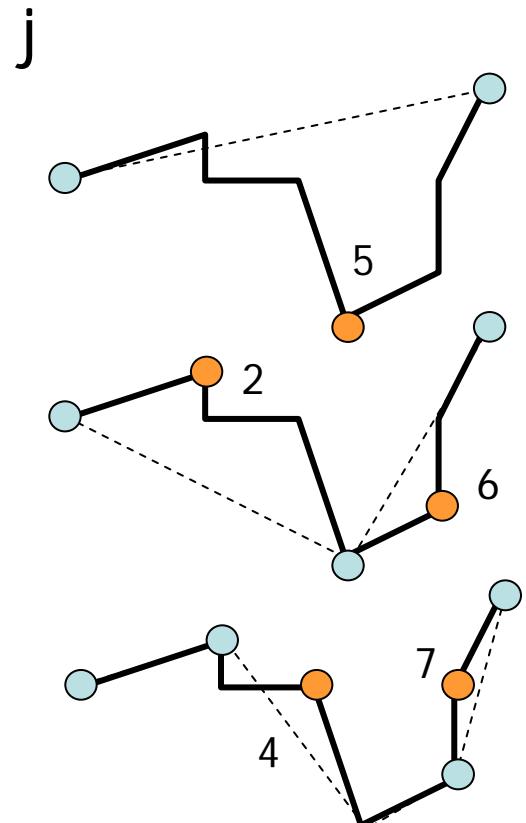
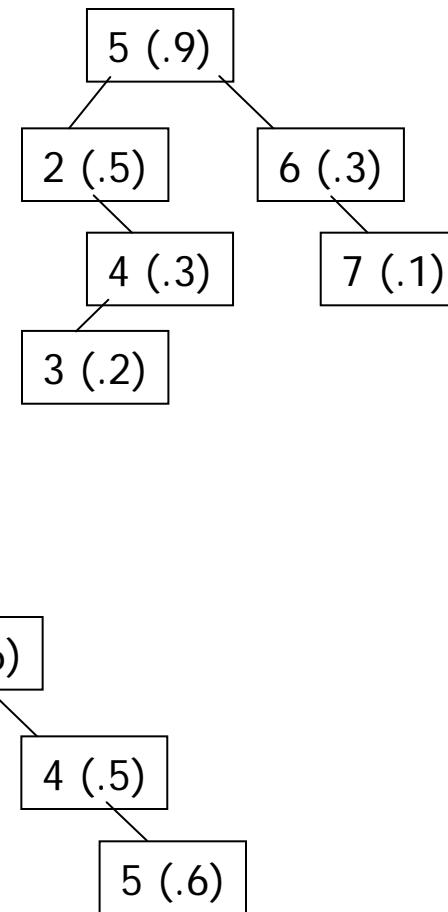
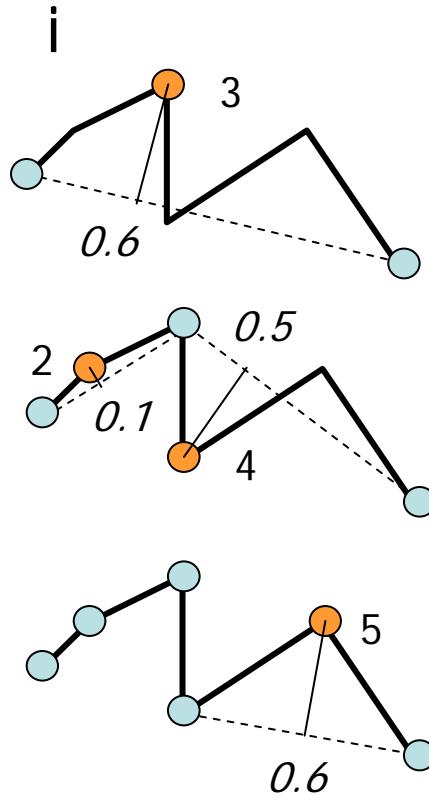
tGAP edge forest



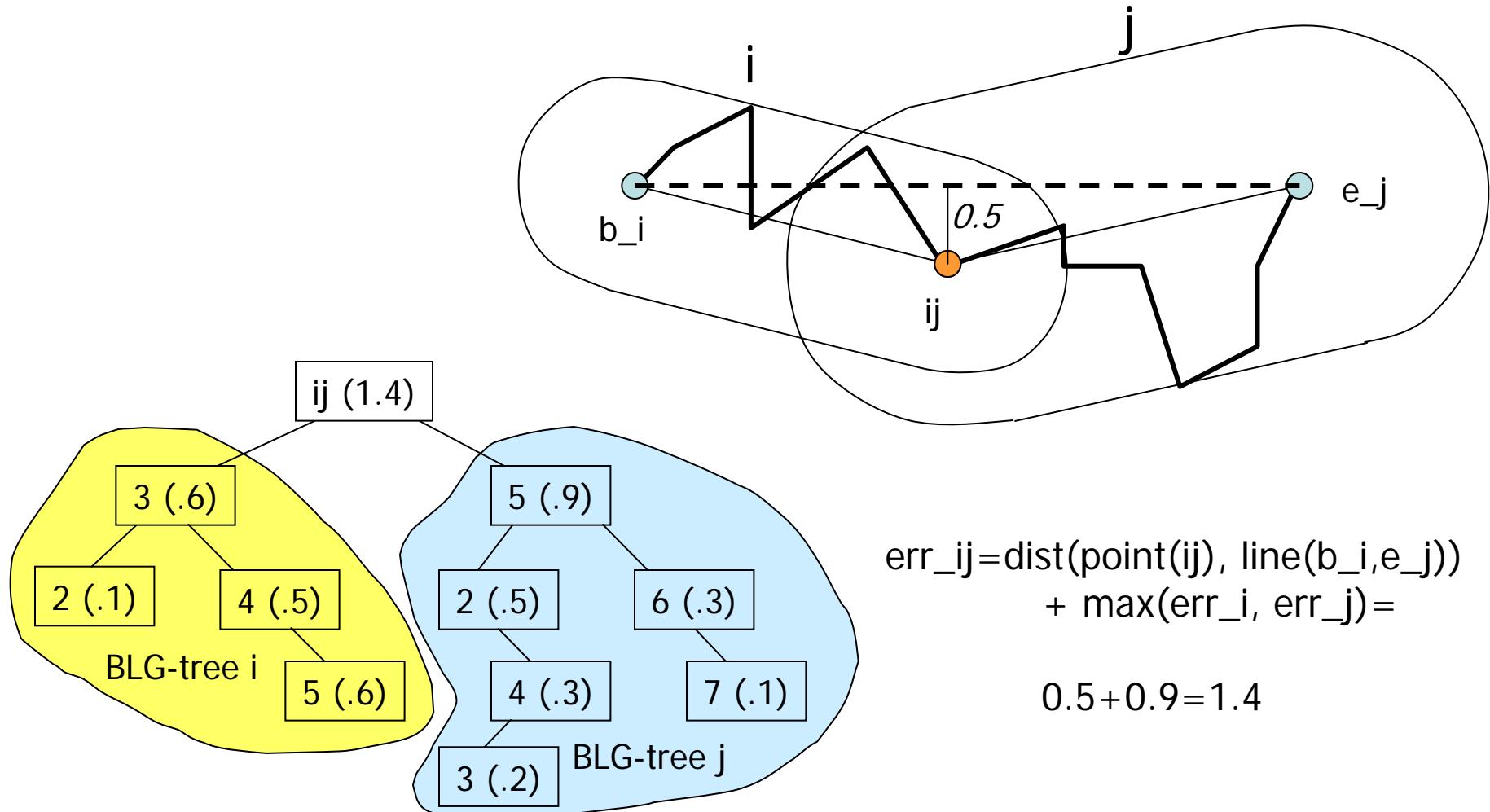
tGAP edge forest



BLG edge trees



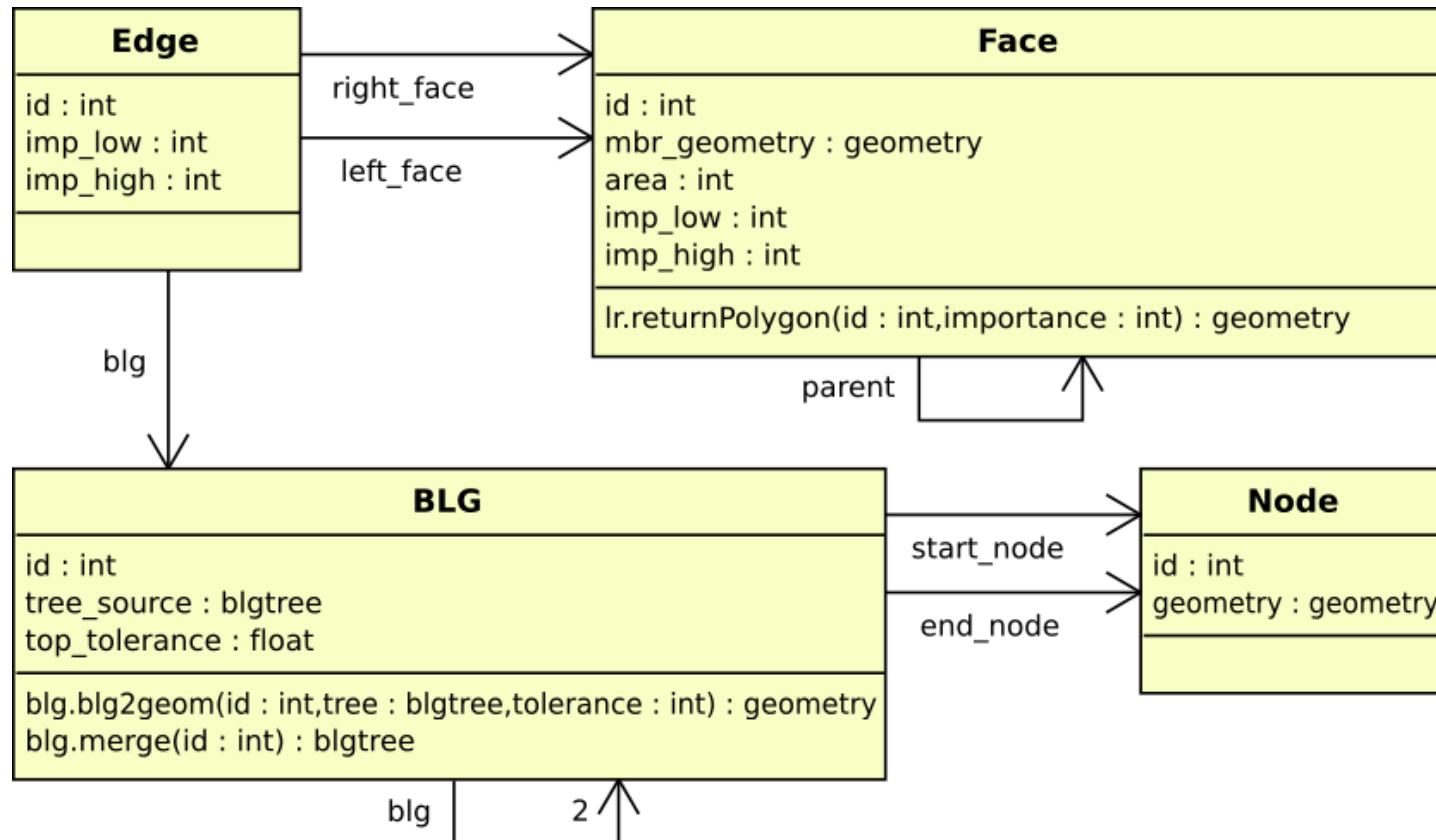
Joined BLG trees



Implementation of tGAP: combination of tables & structures

GAP face tree	allow face selection
GAP edge forest	allow line selection
BLG tree	allow line simplification
3D R-tree	allow fast selection

UML diagram for tGAP tables



Source topology and tGAP tables

Source topology

face	<u>id</u>
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edge	<u>id</u>	geometry	left-face	right-face	start-node	end-node
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node	<u>id</u>	geometry
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tGap structure

face	<u>id</u>	mbr-geometry	area	imp-low	imp-high	parent-id
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edge	<u>id</u>	imp-low	imp-high	blg-id	left-face	right-face
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blg	<u>id</u>	tree-source	top-toleran	start-node	end-node
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node	<u>id</u>	geometry
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tGAP storage requirements

- Several test datasets (small/medium/large): cadastral and topographic data (1:1.000-1:10.000)

dataset	table	Source topology		tGAP structure		
		size (MB)	# of rows	size (MB)	# of rows	# of distinct 'id' rows
Cadastral (small)	face	0.01	161	0.05	321	
	edge	0.12	499	0.17	3938	770
	blg			0.16	791	
	node	0.02	341	0.02	341	
Cadastral (large)	face	0.66	50238	16.84	100475	
	edge	38.55	178815	148.87	3258262	263223
	blg			51.48	272046	
	node	4.87	129441	4.87	129441	
Amsterdam	face	2.02	170368	56.27	340735	
	edge	94.16	418530	291.38	7113680	614707
	blg			132.84	658219	
	node	10.7	281216	10.7	281216	

tGAP storage improvements

- tgap_edge 'explodes': 17 times more than base edges, many versions of same edge (at different impl levels). However only few attributes change left, right, imp
 - All versions of edge in same record+varray's for variable attributes
 - Decrease number of rows or columns at the expense of more calculations

tGAP storage improvements

face table

id	mbr-geometry	area	imp-low	imp-high	parent-id
1			0	0.3	8
2			0	0.2	7
3			0	0.4	10
4			0	0.35	9
5			0	0.35	9
6			0	0.2	7
7		0.2	0.3	8	
8		0.3	0.6	10	
9		0.35	0.4	11	
10		0.4	0.6	11	
11		0.6			

edge table

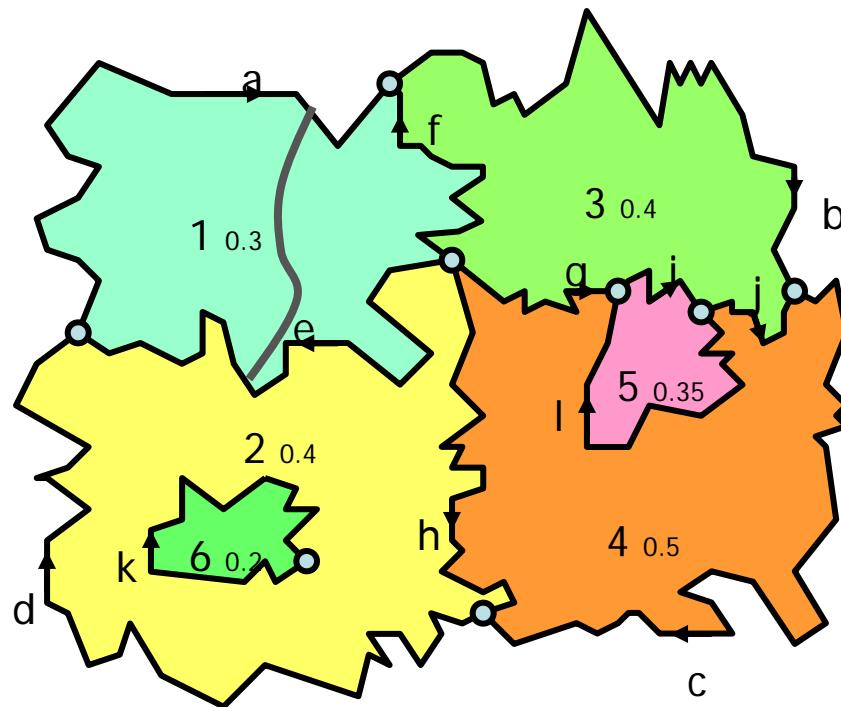
id	imp-low	imp-high	blg-id	left-face	right-face
a	0.00	0.30		0	1
b	0.00	0.40		0	3
c	0.00	0.35		0	4
d	0.00	0.20		0	2
e	0.00	0.20		2	1
f	0.00	0.30		1	3
g	0.00	0.35		3	4
h	0.00	0.20		4	2
i	0.00	0.35		3	5
j	0.00	0.35		3	4
k	0.00	0.20		2	6
l	0.00	0.35		4	5
d	0.20	0.30		0	7
e	0.20	0.30		7	1
h	0.20	0.30		4	7
m	0.30	0.60		0	8
f	0.30	0.40		8	3
h	0.30	0.40		4	8
c	0.35	0.40		0	9
n	0.35	0.40		3	9
o	0.40	0.60		0	10
p	0.40	0.60		10	8
q	0.60			0	11

tGAP improvements

- Selection & merging of areas based only on area
- Importance calculated from iteration number
- Use class weight and class similarity functions
- Calculate importance from weights of classes

Updating tGAP

- Local update, control the propagation effect



- Delete old edges
- Delete their BLG (&joined)
- Create new from splitting
- Add the new edge
- Create BLG trees for all new

Updating tGAP

- Local update, control the propagation effect

